## LCD Projector CP-WU5506M CP-WX5506M

## User's Manual (detailed) Operating Guide



Thank you for purchasing this projector.

▲ **WARNING** ► Before using this product, please read all manuals for this product. Be sure to read **Safety Guide** first. After reading them, store them in a safe place for future reference.

#### About this manual

Various symbols are used in this manual. The meanings of these symbols are described below.

- ▲ **WARNING** This symbol indicates information that, if ignored, could possibly result in personal injury or even death due to incorrect handling.
- ▲ CAUTION This symbol indicates information that, if ignored, could possibly result in personal injury or physical damage due to incorrect handling.

**NOTICE** This entry notices of fear of causing trouble.

Please refer to the pages written following this symbol.

**NOTE** • The information in this manual is subject to change without notice. • The illustrations in this manual are for illustrative purposes. They may differ slightly from your projector.

• The manufacturer assumes no responsibility for any errors that may appear in this manual.

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#### Introduction

### **Features**

The projector provides you with the broad use by the following features.

- ✓ The HDMI/MHL/HDBaseT ports can support various image equipment which have digital interface to get clearer pictures on a screen.
- ✓ The wealth of I/O ports is believed to support any business scene.
- ✓ Has an HDCR and an ACCENTUALIZER features which are Hitachi's original image stabilizer for a clearer image.
- ✓ Has a DICOM<sup>®</sup> ("Digital Imaging and Communication in Medicine") simulation mode. This mode simulates the DICOM standard, which is a standard applicable to digital communications in medicine.
- ✓ The built-in 16W speaker can deliver sufficient sound volume in a large space like a classroom without external speakers.
- ✓ Equipped with IMAGE OPTIMIZER which is Hitachi's original function to maintain visibility by automatic image correction in accordance with lamp deterioration.

## Checking the contents of package

Please see the **Contents of package** section in the **User's Manual (concise)** which is a book. Your projector should come with the items shown there. Require of your dealer immediately if any items are missing.

▲ **WARNING** ► Keep small parts away from children and pets. Take care not to put in the mouth. If swallowed, consult a physician immediately for emergency treatment.

**NOTE** • Keep the original packing materials for future reshipment. Be sure to use the original packing materials when moving the projector. Use special caution for the lens.

#### **Part names**

#### Projector

- (1) Lamp cover (**11105**) The lamp unit is inside.
- (2) Speaker (131, 76)
- (3) Filter cover (1107)The air filter and intake vent are inside.
- (4) Elevator feet (x2) (**134**)
- (5) Elevator buttons (x2)
- (6) Remote sensor (**128**, **90**)
- (7) Lens cover
- (8) Intake vents
- (9) Control panel (
- (10) **AC** (AC inlet) (**Q25**)
- (11) Exhaust vents
- (12) Ports (
- (13) Security bar (**Q24**)
- (14) Security slot (124)
- (15) Battery cover (**1109**)

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#### CP-WX5506M







#### Part names (continued)

 $\triangle$  **WARNING**  $\triangleright$  Do not open or remove any portion of the product, unless the manuals direct it.

► Do not subject the projector to unstable conditions.

► Do not apply a shock or pressure to this product. Remove all the attachments including the power cord and cables, from the projector when carrying the projector.

► Do not look into the lens and the openings on the projector while the lamp is on since the projection ray may cause a trouble on your eyes.

► Keep any object away from concentrated projection light beam. Blocking the beam by something causes high temperature and could result in fire or smoke.

► Do not touch around the lamp cover and the exhaust vents during use or just after use, since it is too hot.

▲ **CAUTION** ► Do not attach anything onto the lens except the lens cover of this projector because it could damage the lens, such as melting the lens.

#### **Control panel**



Part names (continued)

#### **Ports** (**12~21**)

- (1) COMPUTER IN port
- (2) HDBaseT port
- (3) LAN port
- (4) USB TYPE A port
- (5) HDMI 1 / MHL port
- (6) **HDMI 2** port
- (7) HDMI OUT port
- (8) VIDEO port

- (9) AUDIO IN1 port
- (10) AUDIO IN2 (L, R) ports
- (11) AUDIO OUT port
- (12) MONITOR OUT port
- (13) **REMOTE CONTROL IN** port
- (14) REMOTE CONTROL OUT port
- (15) CONTROL port
- (16) WIRELESS port



#### Part names (continued) Remote control (1) **INPUT** button (**1**32) (2) MY BUTTON-1 button (185) (2)(3)(1)(4) (3) **MY BUTTON-2** button (**L**85) (6)ტ (7) (4) **STANDBY/ON** button (**L29**) (5)(8) (5) **ASPECT** button (**L133**) (10)(11)(6) **PbyP** button (**147**) (9)(12)(7) **AUTO** button (**137**) (14)(15)(8) **FREEZE** button (**146**) (13)(16)(9) **MAGNIFY ON** button (**L**45) (17)(20)(10) FOCUS + button \* (18)(19)(21)(24)(11) **ZOOM +** button \* (22)(23) (12) **VOLUME +** button (**1**31) (25)(26)(13) **MAGNIFY OFF** button (**145**) (30)(27) (14) FOCUS - button \* (28)(29) (15) **ZOOM -** button \* (16) **VOLUME** - button (**Q**31) (17) PAGE UP button \* (18) **GEOMETRY** button (**L**38) (19) **PICTURE** button (20) **MUTE** button (**131**) (21) PAGE DOWN button \* (22) INTERACTIVE button \* (23) NETWORK button 0 (24) **BLANK** button (**L146**) (25) **ESC** button (**L**27) (26) **MENU** button (**L151**) (27) **ENTER** button (**1151**) (28) **OSD MSG** button (**174**) (29) **RESET** button (**L151**) (30) $\blacktriangle / \bigtriangledown / \checkmark / \blacklozenge$ cursor buttons ( $\square 51$ ) (31)(31) Battery cover (**126**) 0

Back of the remote control

**NOTE** • Any button marked with "\*" is not supported on this projector (**111**). • Some keys are unavailable when OSD MESSAGE is set to INHIBIT(**117**).

#### Setting up

Install the projector according to the environment and manner the projector will be used in.

For the case of installation in a special state such as ceiling mount, the specified mounting accessories and service may be required. Before installing the projector, consult your dealer about your installation.



Secure a clearance of 50cm or greater between the exhaust vents and walls, and a clearance of 30cm or greater between the intake vents and walls. Assume that there is enough clearance in the front, back, and top of the projector in the figure below.



Secure a clearance of 30cm or greater between the intake vents and walls. Assume that there is enough clearance in the front, sides, and top of the projector

in the figure below.



## Arrangement

Refer to tables **T-1** to **T-2** at the back of **User's Manual (concise)** as well as the following to determine the screen size and projection distance. The values shown in the table are calculated for a full size screen.



 $\ensuremath{\boldsymbol{ \mathbb{H}}}\xepsilon \times \ensuremath{\boldsymbol{ \mathbb{V}}}\xepsilon$  : Screen size

(a) : Projection distance (from the front of the projector unit)

#### Arrangement (continued)

▲ **WARNING** ► Install the projector where you can access the power outlet easily. If an abnormality should occur, unplug the projector urgently. Otherwise it could cause a fire or electric shock.

► Do not subject the projector to unstable conditions. If the projector falls or topples over, it could result in injury or damage to the projector and the surrounding things. Using a damaged projector could result in a fire and an electric shock.

- Do not place the projector in unstable places, such as an inclined surface, places subject to vibration, on top of a wobbly table or cart, or a surface that is smaller than the projector.
- Do not put the projector on its side, front or rear position.
- Do not attach nor place anything on the projector unless otherwise specified in the manual.
- Do not use any mounting accessories except the accessories specified by the manufacturer. Read and keep the manuals of the accessories used.
- For special installation such as ceiling mounting, be sure to consult your dealer beforehand.
- Remove all the attachments including the power cord and cables, from the projector when carrying the projector.
- Do not install the projector near thermally conductive or flammable things. Such things when heated by the projector could result in a fire and burns.
   Do not place the projector on a metal stand.
- ► Do not place the projector where any oils, such as cooking or machine oil, are used. Oil may harm the product, resulting in malfunction, or falling from the mounted position.
- ► Do not place the projector in a place where it may get wet. Getting the projector wet or inserting liquid into the projector could cause a fire and an electric shock, and damage the projector.
- Do not place the projector near water, such as in a bathroom, kitchen, or poolside.
- Do not place the projector outdoors or by the window.
- Do not place anything containing liquid near the projector.

► Do not block the intake vents and exhaust vents of the projector. If the intake vents and exhaust vents of the projector are blocked, the accumulated inside heat may cause fire.

#### Arrangement (continued)

#### ▲ **CAUTION** ► Place the projector in a cool place with sufficient

**ventilation.** The projector may shutdown automatically or may malfunction if its internal temperature is too high.

Using a damaged projector could result in a fire and an electric shock.

• Do not place the projector in direct sunlight or near hot objects such as heaters.

• Do not place the projector where the air from an air conditioner or similar unit will blow on it directly.

- Do not place the projector on carpet, cushions or bedding.
- Do not stop up, block nor cover the projector's vent holes. Do not place anything around the projector that could be sucked in or stuck to the projector's intake vents.
- Do not place the projector at places that are exposed to magnetic fields, doing so can cause the cooling fans inside the projector to malfunction.

► Avoid placing the projector in smoky, humid or dusty place. Placing the projector in such places could cause a fire, an electric shock and malfunction of the projector.

- Do not place the projector near humidifiers. Especially for an ultrasonic humidifier, chlorine and minerals contained in tap water are atomized and could be deposited in the projector causing image degradation or other problems.
- Do not place the projector in a smoking area, kitchen, passageway or by the window.

**NOTICE** • Position the projector to prevent light from directly hitting the projector's remote sensor.

- Do not place the product in a place where radio interference may be caused.
- Set the ALTITUDE of the SERVICE item in the OPTION menu correctly. If the projector is used at an altitude of about 1600 m or higher, set ALTITUDE of the SERVICE item in the OPTION menu to HIGH (**189**). Otherwise, set it to NORMAL.
- Keep heat-sensitive things away from the projector. Otherwise, they may be damaged by the heat from the projector.

**NOTE** • When the temperature inside the projector rises high, it may cause the high rotation of the fan for cooling temporarily.

#### **Connecting with your devices**

Before connecting the projector to a device, consult the manual of the device to confirm that the device is suitable for connecting with this projector and prepare the required accessories, such as a cable in accord with the signal of the device. Consult your dealer when the required accessory did not come with the product or the accessory is damaged.

After making sure that the projector and the devices are turned off, perform the connection, according to the following instructions. Refer to the figures in subsequent pages.

Before connecting the projector to a network system, be sure to read **Network Guide** too.

▲ **WARNING** ► Use only the appropriate accessories. Otherwise it could cause a fire or damage the projector and devices.

- Use only the accessories specified or recommended by the projector's manufacturer. It may be regulated under some standard.
- Neither disassemble nor modify the projector and the accessories.
- Do not use the damaged accessory. Be careful not to damage the accessories. Route a cable so that it is neither stepped on nor pinched out.

▲ **CAUTION** ► For a cable with a core at only one end, connect the end with the core to the projector. That may be required by EMI regulations.

**NOTE** • Do not turn on or off the projector while connected to a device in operation, unless that is directed in the manual of the device. Otherwise it may cause malfunction in the device or projector.

• The function of some input ports can be selected according to your usage requirements.

- Be careful not to mistakenly connect a connector to a wrong port. Otherwise it may cause malfunction in the device or projector.
- When connecting a connector to a port, make sure that the shape of the connector fits the port.
- Tighten the screws to connect a connector equipped with screws to a port.
- Use the cables with straight plugs, not L-shaped ones, as the input ports of the projector are recessed.

#### **About Plug-and-Play capability**

• Plug-and-Play is a system composed of a computer, its operating system and peripheral equipment (i.e. display devices). This projector is VESA DDC 2B compatible. Plug-and-Play can be used by connecting this projector to a computer that is VESA DDC (display data channel) compatible.

- Take advantage of this feature by connecting a computer cable to the **COMPUTER IN** port (DDC 2B compatible). Plug-and-Play may not work properly if any other type of connection is attempted.
- Please use the standard drivers in your computer as this projector is a Plugand-Play monitor.



**NOTE** • Before connecting the projector to a computer, consult the computer's manual and check the compatibility of the signal level, the synchronization methods and the display resolution output to the projector.

- Some signal may need an adapter to input this projector.
- Some computers have multiple screen display modes that may include some signals which are not supported by this projector.
- Although the projector can display signals with a resolution up to UXGA (1600x1200) or up to W-UXGA (1920x1200), the signal will be converted to the projector's panel resolution before being displayed. The best display performance will be achieved if the resolutions of the input signal and the projector panel are identical.

• If you connect this projector and a notebook computer, you need output the display to an external monitor, or output simultaneously to the internal display and an external monitor. Consult the computer's manual for the setting.

• Depending on the input signal, the automatic adjustment function of this projector may take some time and not function correctly.

- Note that a composite sync signal or sync-on-green signal may confuse the automatic adjustment function of this projector (**L165**).
- If the automatic adjustment function does not work correctly, you may not see the dialog to set the display resolution. In such a case, use an external display device. You may be able to see the dialog and set an appropriate display resolution.



▲ **WARNING** ► Heat may build up in the wireless adapter, to avoid possible burns disconnect the projector power cord for 10 minutes before touching the adapter.

▲ **CAUTION** ► Before connecting the projector to a network system be sure to obtain the consent of the administrator of the network.

Do not connect the LAN port to any network that might have the excessive voltage.
 The designated wireless adapter that is sold as an option is required to use the wireless network function of this projector. Before connecting the wireless adapter, turn off the power of the projector and disconnect the power cord. Do not use any extension cable or device when connecting the adapter to the projector.

Attaching the wireless adapter

- 1. Turn the projector off, and unplug the power cord. Allow the projector to sufficiently cool down.
- 2. Pick and pull up the filter cover knobs to take a it off.
- 3 Attach the wireless adapter to the
- projector, paying attention to the direction of the adapter.
- **4** Put the filter cover back into the place.





#### About HDBaseT<sup>™</sup> connection

• HDBaseT<sup>™</sup> is a technology to transmit image, sound, ethernet or serial control signal via LAN cable.

• LAN or HDBaseT<sup>™</sup> input port can be selected as ethernet signal input by switching in the menu.

• Use LAN cables of up to 100m long. Exceeding this length, the image and sounds will be deteriorated, and even experience malfunction on LAN transmission.

**NOTE** • The **HDMI** ports of this model are compatible with HDCP (High-bandwidth Digital Content Protection) and therefore capable of displaying video signals from HDCP compatible DVD players or the like.

- The **HDMI** ports support the following signals: For Video signals, refer to User's Manual (detailed) Technical. Audio signal : Format Linear PCM

Sampling frequency 48kHz / 44.1kHz / 32kHz

- This projector can be connected with another equipment that has HDMI<sup>™</sup> connector, but with some equipment the projector may not work properly, something like no video.
- Qualified cable is required for HDBaseT<sup>™</sup> connection.
- Be sure to use an HDMI<sup>™</sup> cable that has the HDMI<sup>™</sup> logo.
- Use a Category 2-certified HDMI<sup>™</sup> cable to input 1080p@50/60 signal to the projector.
- When the projector is connected with a device having DVI connector, use a DVI to HDMI<sup>™</sup> cable to connect with the HDMI<sup>™</sup> input.
- The MHL supports the following signals.

For Video signals, refer to User's Manual (detailed) Operating Guide – Technical.

Audio signal : Format Linear PCM

Sampling frequency 48kHz / 44.1kHz / 32kHz

- Be sure to use an MHL cable that has the MHL logo.

• The HDMI<sup>™</sup> cables might come off easily due to the lack of a mechanical lock on the cables and connectors. It is recommended to fasten the HDMI<sup>™</sup> cables by using the HDMI<sup>™</sup> cable holder and the Cable tie to prevent them from coming off (**122**).

**NOTE** • This projector has HDMI input/output ports and can be connected to multiple devices such as projectors or monitors with HDMI<sup>™</sup> cable.

• The projected image is output when HDMI 1 / MHL or HDBaseT is selected.

• The resolution of the signal input to the projector and signal output from the projector may be restricted by the maximum resolution of the connected device such as projector or monitor.

• HDMI<sup>™</sup> output operation in normal standby depends on the setting of the menu (**□172**). It is not output during SAVING or NETWORK(WOL) standby mode.

• When outputting HDMI<sup>™</sup> signal, turn on the output side connected device before inputting image signal to the projector.

• Up to 7 devices can be connected in series for HDMI output port of this projector.

• The number of devices that can be connected varies depending on HDCP version, the restriction of the number of devices for HDCP repetition of source device, and the quality of a cable.

• The projected image from the projector may be interrupted when POWER OFF/ON, input switching, or HDMI<sup>™</sup> cable removal/insertion is executed on the second or subsequent projector or monitor.

•When a device corresponding to MHL is connected to **HDMI 1 / MHL** port and the state of a device connected to HDMI output port changes, selected input port may be switched to HDMI 1 / MHL.

• HDMI<sup>™</sup> output may be interrupted when the projector is turned on/off.



**NOTE** • To use a wired remote control, connect a wired remote control to the **REMOTE CONTROL IN** port. You can also connect another projector to the **REMOTE CONTROL OUT** port to control it from the wired remote control. You can utilize this projector as a remote control-relay with the **REMOTE CONTROL IN** and **OUT** ports. To connect the wired remote control or another projector to the **REMOTE CONTROL IN** or **OUT** ports, use audio cables with 3.5 mm diameter stereo mini plugs. This function is useful when a wireless remote signal may not reliably reach the projector.

#### **Fastening the cables**

Use the supplied cable tie to fasten the cables.



Remove the screw located on the lower side of HDMI<sup>™</sup> connector and use it to attach the HDMI cable holder.



It is recommended to fasten the HDMI<sup>TM</sup> cables by using the HDMI cable holder and the Cable tie to prevent them from coming off. Use a Cable tie with the size of 2.0 x 4.0mm or smaller.



▲ **WARNING**  $\blacktriangleright$  Do not fasten the cables other than HDMI<sup>TM</sup>.

▲ **CAUTION** ► To fasten the cable, use a supplied Cable tie or plastic tie with the size of  $2.0 \times 4.0$ mm or smaller. A metallic tie may cause damage to the cables and tie holder.

▶ Do not bind the cables too tightly. The cables or the hole might be damaged.

## Attaching the terminal cover





When detaching the Terminal cover, push the Hook in the direction of the arrow and pull it forward.

## Using the security bar and slot

A commercially available anti-theft chain or wire can be attached to the security bar on the projector. Refer to the figure to choose an anti-theft chain or wire.

Also this product has the security slot for the Kensington lock.

For details, see the manual of the security tool.



 $\triangle$  **WARNING**  $\triangleright$  Do not use the security slot to prevent the projector from falling down, since it is not designed for it.

▲ **CAUTION** ► Do not place anti-theft chain or wire near the exhaust vents. It may become too hot.

**NOTE** • The security bar and slot is not comprehensive theft prevention measures. It is intended to be used as supplemental theft prevention measure.

When using the optional suspension bracket (HAS-9110), fix the bundled hook metal and screws securely, and attach the drop-prevention chain.



## **Connecting power supply**

 Put the connector of the power cord into the AC (AC inlet) of the projector.



2. Firmly plug the power cord's plug into the outlet. In a couple of seconds after the power supply connection, the **POWER** indicator will light up in steady orange.

Please remember that when the DIRECT POWER ON function activated, the connection of the power supply make the projector turn on.

▲ **WARNING** ► Please use extra caution when connecting the power cord, as incorrect or faulty connections may result in fire and/or electrical shock.

- Do not touch the power cord with a wet hand.
- Only use the power cord that came with the projector. If it is damaged, consult your dealer to get a new one. Never modify the power cord.
- Only plug the power cord into an outlet whose voltage is matched to the power cord. The power outlet should be close to the projector and easily accessible. Remove the power cord for complete separation.
- Do not distribute the power supply to multiple devices. Doing so may overload the outlet and connectors, loosen the connection, or result in fire, electric shock or other accidents.
- Connect the ground terminal for the AC inlet of this unit to the ground terminal of the building using an appropriate power cord (bundled).

**NOTICE** • This product is also designed for IT power systems with a phase-to phase voltage of 220 to 240 V.

#### Remote control

#### Installing the batteries

Please insert the batteries into the remote control before using it. If the remote control starts to malfunction, try to replace the batteries. If you will not use the remote control for long period, remove the batteries from the remote control and store them in a safe place.

- Remove the battery cover. 1
- Align and insert the two AA batteries
- 2. Align and insert the two to the insert and minus terminals according to their plus and minus terminals as indicated in the remote control. (Use the appropriate AA carbon-zinc or alkaline batteries (non-rechargeable) in accordance with laws and regulations.)



Put the battery cover back to the former state. 3

▲ **WARNING** ► Always handle the batteries with care and use them only as directed. Improper use may result in battery explosion, cracking or leakage, which could result in fire, injury and/or pollution of the surrounding environment.

- Be sure to use only the batteries specified. Do not use batteries of different types at the same time. Do not mix a new battery with used one.
- Make sure the plus and minus terminals are correctly aligned when loading a battery.
- Keep a battery away from children and pets.
- Do not recharge, short circuit, solder or disassemble a battery.
- Do not place a battery in a fire or water. Keep batteries in a dark, cool and dry place.
- If you observe battery leakage, wipe out the leakage and then replace a battery.
- If the leakage adheres to your body or clothes, rinse well with water immediately.
- Obey the local laws on disposing the battery.

## Changing the frequency of remote control signal

The accessory remote control has the two choices on signal frequency Mode 1:NORMAL and Mode 2:HIGH. If the remote control does not function properly, attempt to change the signal frequency.

In order to set the Mode, please keep pressing the combination of two buttons listed below simultaneously for about 3 seconds.

Set to Mode 1:NORMAL
 VOLUME - and RESET buttons
 Set to Mode 2:HIGH
 MAGNIFY OFF and ESC buttons



Please remember that the REMOTE

FREQ. in the SERVICE item of the OPTION menu (**190**) of the projector to be controlled should be set to the same mode as the remote control.

## About the remote control signal

The remote control works with the projector's remote sensor. This projector has a remote sensor on the front. The sensors can sense signals within the following range: 60 degrees (30 degrees to the left and right of the sensor) within about 3 meters.



**NOTE** • You can deactivate one of the sensors using the REMOTE RECEIV. item in the SERVICE menu of the OPTION menu (**190**).

• The remote control signal reflected in the screen or the like may be available. If it is difficult to send the signal to the sensor directly, attempt to make the signal reflect.

• The remote control uses infrared light to send signals to the projector (Class 1 LED), so be sure to use the remote control in an area free from obstacles that could block the remote control's signal to the projector.

• The remote control may not work correctly if strong light (such as direct sun light) or light from an extremely close range (such as from an inverter fluorescent lamp) shines on the remote sensor of the projector. Adjust the position of projector avoiding those lights.

#### Power on/off

## **Turning on the power**

- Make sure that the power cord is firmly and correctly connected to the projector and the outlet.
- 2. Make sure that the **POWER** indicator is
- lighted in steady orange (<u>115</u>). Then remove the lens cover.
- 3. Press the **STANDBY/ON** button on the projector or the remote control. The projection lamp will light up and **POWER** indicator will begin blinking in green. When the power is completely on, the indicator will stop blinking and light in steady green (**1115**).

To display the picture, select an input signal according to the section **Selecting an input signal** (**132**).

The INITIAL SETTING Menu will be displayed by factory default upon startup. Once the INITIAL SETTING Menu is set, it will not appear until FACTORY RESET (**196**) is executed. If you wish to change the settings, refer to the LANGUAGE (**177**) and ALTITUDE (**189**) menu.

- LANGUAGE: Use the ▲/▼/</>
  buttons to select the desired language and press the ENTER button of the remote control or the INPUT button of the projector to execute.
- (2) <u>ALTITUDE</u>: Use the ▲/▼ buttons to select NORMAL for altitude below 1600 m (5250 feet), otherwise select HIGH and press the ENTER button of the remote control or the INPUT button of the projector to execute.

RESET_(()+@:EXIT		J
		-
' K⊋ INITIAL SETTING	2/2	U
ALTITUDE		
If the projector is used it an attrute of acout 1600x (5250feet) or higher, set Attructs (6450feet) or higher], be attructed attraction (5250feet) or higher], or attraction (5250feet), active of the or before 1,600x (5250feet)).		
OHIGH : 1,600m (5250 feet) or higher ONORMAL : below 1,600m (5250 feet)		
RESET, + :RETURN ENTER, : END		



## **Turning off the power**

- Press the **STANDBY/ON** button on the projector or the remote control.
- 1. The message "Power off?" will appear on the screen for about 5 seconds.
- Press the **STANDBY/ON** button again while the message appears.
- 2. Press the **STANDBT/ON** builder again while the indicator will begin blinking. The projector lamp will go off, and the **POWER** indicator will begin blinking and light in steady. in orange. Then the **POWER** indicator will stop blinking and light in steady orange when the lamp cooling is complete (4115).
- 3. Attach the lens cover, after the **POWER** indicator turns to steady orange.

Do not turn the projector on for about 10 minutes or more after turning it off. Also, do not turn the projector off shortly after turning it on. Such operations might cause the lamp to malfunction or shorten the lifetime of some parts including the lamp.

**AWARNING** A strong light is emitted when the projector's power is on. Do not look into the lens of the projector or look inside of the projector through any of the projector's openings since the projection ray may cause a trouble on your eyes.

► Keep any object away from concentrated projection light beam. Blocking the beam by something causes high temperature and could result in fire or smoke. Do not touch around the lamp cover and the exhaust vents during use or just after use, since it is too hot.

**NOTE** • Turn the power on/off in right order. Please power on the projector prior to the connected devices.

• This projector has the function that can make the projector automatically turn on/ off. Please refer to the DIRECT POWER ON (484) and AUTO POWER OFF (484) items of the OPTION menu.

## Operating

## Adjusting the volume

Use the **VOLUME +** / - buttons to adjust the volume. A dialog will appear on the screen to aid you in adjusting the volume. If you do not do anything, the dialog will automatically disappear after a few seconds.

**NOTE** • When **\*** is selected for current picture input port, the volume adjustment is disabled. Please see AUDIO SOURCE item of AUDIO menu (**176**).

• Even if the projector is in the standby mode, the volume is adjustable when both of the following conditions are true:

- An option other than x is selected for AUDIO OUT in the STANDBY OUTPUT item of the SETUP menu (174).

- NORMAL is selected in the STANDBY MODE item of the SETUP menu (172).

## **Temporarily muting the sound**

Press **MUTE** button on the remote control. A dialog will appear on the screen indicating that you have muted the sound. To restore the sound, press the **MUTE**, **VOLUME** +

or **VOLUME** - button. Even if you do not do anything, the dialog will automatically disappear after a few seconds.

**NOTE** • When  $\mathbb{X}$  is selected for current picture input port, the sound is always muted.

Please see AUDIO SOURCE item of AUDIO menu (476).

• C.C. (Closed Caption) is automatically activated when sound is muted and an input signal containing C.C. is received. This function is available only when the signal is NTSC for **VIDEO** or **COMPUTER IN**, and when AUTO is selected for DISPLAY in the C.C. menu under the SCREEN menu (**Last**).





 $\wedge$ VIDEO

 $\wedge$ HDBaseT

## Selecting an input signal

Press **INPUT** button on the projector or the remote control. Select a desirable input referring to the displayed input list.

←



**INPUT** button

**NOTE** • If you have set SKIP to some ports from SOURCE SKIP in the OPTION menu, the input from the ports cannot be selected (**B83**). · While ON is selected for AUTO SEARCH item in OPTION menu, the projector will keep checking the ports in above order repeatedly till an input signal is detected (**B3**).

## Selecting an aspect ratio

Press **ASPECT** button on the remote control. Each time you press the button, the projector switches the mode for aspect ratio in turn.



O For a computer signal

NORMAL  $\rightarrow$  4:3  $\rightarrow$  16:9  $\rightarrow$  16:10  $\rightarrow$  ZOOM  $\rightarrow$  NATIVE

# ○ For HDMI<sup>™</sup> , HDBaseT<sup>™</sup> and MHL signals NORMAL → 4:3 → 16:9 → 16:10 → 14:9 → ZOOM → NATIVE ↑

#### O For a video signal

4:3 → 16:9 → 16:10 → 14:9 → ZOOM → NATIVE  $\uparrow$ 

O For an input signal from the LAN port, or if there is no signal 16:10 (fixed)

**NOTE** • **ASPECT** button does not work when no proper signal is input. • NORMAL mode keeps the original aspect ratio setting.

## Adjusting the projector's elevator

When the place to put the projector is slightly uneven to the left or right, use the elevator feet to place the projector horizontally. Using the feet can also tilt the projector in order to project at a suitable angle to the screen, elevating the front side of the projector within 11 degrees.



This projector has 2 elevator feet and 2 elevator buttons. An elevator foot is adjustable while pushing the elevator button on the same side as it.

Holding the projector, push the elevator buttons to loose the elevator feet.

- Position the front side of the projector to the desired height.
- 2.

Release the elevator buttons in order to lock the elevator feet.

3.

After making sure that the elevator feet are locked, put the projector down gently.

5. If necessary, the elevator feet can be manually twisted to make more precise adjustments. Hold the projector when twisting the feet.





▲**CAUTION** ► Do not handle the elevator buttons without holding the projector, since the projector may drop down.

► Do not tilt the projector other than elevating its front within 11 degrees using the adjuster feet. A tilt of the projector exceeding the restriction could cause malfunction or shortening the lifetime of consumables, or the projector itself.

## Adjusting the zoom and focus

- 1 Use the **ZOOM** ring to adjust the screen size.
- 2 Use the FOCUS ring to focus the picture.



HORIZONTAL adjuster

VERTICAL adjuster

## Adjusting the lens shift

- 1. Turn the **VERTICAL** adjuster fully counter
- clockwise. Then turn it clockwise and adjust the vertical lens position upward.
- 2. Turn the **HORIZONTAL** adjuster clockwise or counter clockwise to adjust the horizontal lens position.



Notes for adjusting the lens shift

- ① Adjust the lens shift / zoom / focus after 30 minutes have passed since the projector turned on.
- ② Slight changes of the image position and/or focus may occur within 30 minutes after the projector was turned on. If the room temperature and humidity have changed after adjusting the lens shift / zoom / focus, readjust them as necessary.
- ③ Set the image size including the margin from the screen edge in anticipation of the changes after installation.
- ④ When adjusting the lens shift vertically, finish adjusting lens shift by moving the projected screen upward. If you finish adjusting the lens shift by moving the projected screen downward, the projected screen may be misaligned slightly downward over time.

#### Notes for operating the lens adjuster

- You can feel the rotational resistance of the lens adjuster increasing if the lens shift exceeds its range. Do not turn the lens adjuster further. If the lens adjuster is turned excessively, it runs idle by a clutch mechanism inside the adjuster. Although it makes a clicking sound, it is not a malfunction. Turn the lens adjuster to the opposite direction to adjust the lens shift.
- ② Keep turning the lens adjuster while pressing it downward if the adjuster is turned to the opposite direction with a clicking sound and the lens shift does not work after the adjuster has been turned exceeding the lens shift range. You need to turn the lens adjuster for a while until the lens shift starts.
- ③ Do not turn the lens adjuster while pressing it downward out of the lens shift range. The lens shift may be locked because a clutch mechanism does not work. In such a case, keep turning the lens adjuster while pressing it downward like ②.
- ④ When adjusting the lens shift to the maximal oblique direction, the periphery of the projected screen may be dark or a shadow may be cast.

▲**CAUTION** ► Operate the lens adjusters gently as the lens may malfunction when subjected to shocks.


# Using the automatic adjustment feature

Press **AUTO** button on the remote control. Pressing this button performs the following.

#### O For a computer signal

The vertical position, the horizontal position and the horizontal phase will be automatically adjusted.

Make sure that the application window is set to its

maximum size prior to attempting to use this feature. A dark picture may still be incorrectly adjusted. Use a bright picture when adjusting.

#### O For a video signal

The video format best suited for the respective input signal will be selected automatically. This function is available only when the AUTO is selected for the VIDEO FORMAT item in the INPUT menu (**164**). The vertical position and horizontal position will be automatically set to the default.

#### O For a component video signal

The vertical position and horizontal position will be automatically set to the default. The horizontal phase will be automatically adjusted.

**NOTE** • The automatic adjustment operation requires approx. 10 seconds. Also please note that it may not function correctly with some input.

• When this function is performed for a video signal, a certain extra such as a line may appear outside a picture.

• When this function is performed for a computer signal, a black frame may be displayed on the edge of the screen, depending on the computer model.

• The items adjusted by this function may vary when the FINE or DISABLE is selected for the AUTO ADJUST item of the SERVICE item in the OPTION menu (**189**).



# **Correcting the distortion**

To correct the distortion of projected screen, you can select one of three options, KEYSTONE, PERFECT FIT, and WARPING. First press the **GEOMETRY** button to display the GEOMETRY CORRECTION menu, and point at one of the items with the  $\blacktriangle$ / $\checkmark$  buttons.

- <u>KEYSTONE</u>: allows you to adjust the vertical and horizontal keystone.
- <u>PERFECT FIT</u>: allows you to adjust each of the screen corners and sides to correct the distortion.
- <u>WARPING</u>: allows you to project an image on several types of screen.



Use KEYSTONE / PERFECT FIT / WARPING for adjustment. When one of them is selected, other items are not available.

Then follow the procedure shown below for the item you selected.

**NOTE** • The menu or dialog will automatically disappear after several seconds of inactivity. Press the **GEOMETRY** button again, or point the cursor at EXIT in the dialog and press the **>** or **ENTER** button to end the operation and close the menu or dialog.

## O KEYSTONE:

When KEYSTONE is pointed at, pressing the ► or **ENTER** button displays the KEYSTONE dialog.



- with the  $\blacktriangle/\lor$  buttons.
- 2 Use the  $\triangleleft$  buttons to adjust the keystone distortion.

**NOTE** • When the zoom adjustment is set to the TELE (telephoto focus), this function may be excessive. This function should be used when the zoom adjustment is set to the full WIDE (wide-angle focus) whenever possible. • When the horizontal lens shift is not set to the center, this function may not work well.

• Point at RETURN in the dialog with the ▲/▼ buttons and press ◄ or ENTER button to return to the GEOMETRY CORRECTION menu.

## Correcting the distortion (continued)

## O PERFECT FIT:

When PERFECT FIT is pointed at, pressing the or ENTER button displays the PERFECT FIT dialog.

This projector is equipped with a test pattern for PERFECT FIT. Select PATTERN with the ▲/▼ buttons, then press the  $\triangleleft/\triangleright$  buttons to switch on and off.

- Select SETUP with the ▲/▼ buttons and
- press the ► or ENTER button.
- Select one of the corners or sides to be adjusted
- 2. Select one of the contact  $\square$  with the  $\blacktriangle/\checkmark/\checkmark$  buttons and press the ENTER or - button.
- 3 Adjust the selected part as below.
  - For adjusting a corner, use the  $A/V/\langle A \rangle$  buttons to adjust the position of the corner.
  - For adjusting the upper or lower side, use the ▲/▼ buttons to adjust the distortion of the side.
  - For adjusting the left or right side, use the ◄/► buttons to adjust the distortion of the side.
  - To adjust another corner or side, press the ENTER or -Đ button and follow the procedure from step 2.

PERFECT FIT	©: SELECT
■RETURN	
PATTERN	OFF
SETUP	
LOAD-1	
LOAD-2	
SAVE-1	
SAVE-2	
SAVE-3	
EXIT	ENTER, 🕀

#### Correcting the distortion (continued)

4. This projector is equipped with a memory feature for PERFECT FIT adjustment. Up to 3 sets of adjustments can be stored.

# • SAVE:

To store the current PERFECT FIT adjustment, select one of the "SAVE" options numbered 1 to 3 (number of the memory) with the  $\blacktriangle/\checkmark$  buttons and press the  $\blacktriangleright$ , **ENTER** or - $\boxdot$  button.

Remember that the current data being stored of a memory will be lost by saving new data into the memory.

## • LOAD:

To recall stored adjustments, select one of the "LOAD" options numbered 1 to 3 (number of the memory) with the  $\blacktriangle/\blacksquare$  buttons and press the  $\triangleright$ , **ENTER** or  $\boxdot$  button.

Remember that the current adjusted condition will be lost by loading data. If you want to keep the current adjustment, please save it before performing a LOAD function.

NOTE • The LOAD functions whose linked memory has no data are skipped.There may be some noise and the screen may flicker for a moment when loading data. This is not malfunction.

#### **O WARPING:**

Projection on several types of screen can be performed by WARPING function. This function is operated by using dedicated PC tool, "Warping Tool". PC and projector are required to be connected with LAN cable in order to use this function.

You can get the PC tool from the URL below.

http://www.hitachi.co.jp/proj/

Refer to Application Manual for operations.

# Using the EDGE BLENDING features

1. MODE (MANUAL)

OFF: Disables the Blending function.

MANUAL: Allows you to adjust Blending Region or Blending Level by using menu.

- IMAGE OPTIMIZER is not selectable when Blending is set to other than OFF.
- ECO MODE is not selectable when Blending is set to other than OFF.

## 2. BLENDING LEVEL

Select BLENDING LEVEL with  $\blacktriangle/ \blacksquare$  buttons.

[1-25] can be selected with  $\triangleleft$  buttons.

Adjust the brightness of Blending Region according to the settings.

- 3. BLENDING REGION
  - 3.1 Specifying Blending Region

Select one of the four sides with  $\blacktriangle/\checkmark/\checkmark/$  buttons and press **ENTER** or  $\boxdot$  button. Blending Region can be specified for left and right sides with  $\checkmark/\triangleright$  buttons and for top and bottom sides with  $\blacktriangle/\checkmark$  buttons.

Specify Blending Region for each projector.

Adjust them referring to the guide displayed during the adjustment of Blending Region.

\* The minimum value of Blending Region is 200 dots.



#### 4. CROPPING

When inputting the same image to each projector, Cropping function enables projector to cut out a part of input image and display one image on a large screen. The following patterns are supported.

2 x 1

\_





 $2 \times 2$ 

4.1 Displaying Cropping Menu

Select CROPPING with ▲/▼ buttons and press ►, ENTER or - D button to display Cropping Menu.

1 x 2

4.2 Setting Cropping

Select MODE with ▲/▼ buttons and select ON with ◀/▶ buttons.

Input image is automatically cut out according to the settings of Blending Region.

CROPPING	: SELECT
■RETURN	
MODE	OFF
SETUP	
	E:0 T:0
	W:1920 H:1200
	RESET
BLANK	OFF
EXIT	ENTER,⊕

4.3 Adjusting Cropping Area

Adjust Cropping Area when cutting out a part of input image.

Select SETUP with ▲/▼ buttons and press ▶, ENTER or - D button.

\* MODE is set to [OFF] temporarily and the guide of Cropping Area is displayed.

Select [LT]/[WH] with ▲/▼ buttons and press **ENTER** or **•** button.

Move the guide display with  $\blacktriangle/ \bigtriangledown / \checkmark / \blacklozenge$  buttons to select the region of the screen to be cut out.

Press **ENTER** or **€** button and then press **◄** button to select SETUP, and MODE switches to ON automatically.



4.4 Adjust Cropping Area of the other projector.

Set Cropping Area of the other projector with the same value as one projector. Input image is automatically cut out according to the settings of Blending Region.

\* When you want to keep input image from not being seen while setting up, set BLANK to ON.



#### 5. DIMMING LEVEL

Adjusts the brightness of the projectors which are using Blending. Using the  $\triangleleft/\triangleright$  buttons to adjust the dimming level.

#### 6. WHITE BALANCE

Adjusts the white balance of the whole screen.

#### 6.1 OFFSET

OFFSET adjustments change the color intensity on the whole tones.

#### 6.2 GAIN

GAIN adjustments mainly affect color intensity on the brighter tones.

**NOTE** • The positional deviation of the screen may occur after installing the projector over time. In that case, perform the screen adjustment again to correct the positional deviation.

MAGNIFY

MAGNIFY

MAGNIFY ON:

**ON/OFF** 

button

# Using the magnify feature

- Press the MAGNIFY ON button on the remote 0000 control. The picture will be magnified, and the MAGNIFY 0000 dialog will appear on the screen. When the **MAGNIFY ON** button is pressed for the first time after the projector is turned on, the picture will be zoomed by 1.5 times. On the dialog, triangle marks to show each direction will be displayed. The display magnification of the projector switches in order 2. The display magnification with every press of the MAGNIFY ON button. O For computer signals, HDMI<sup>™</sup> (RGB) signals, HDBaseT<sup>™</sup> signals, input signals from the LAN port 1.5 times  $\rightarrow$  2 times  $\rightarrow$  3 times  $\rightarrow$  4 times  $\rightarrow$  1 time
  - O For video signals, HDBaseT<sup>™</sup> signals, MHL signals or HDMI<sup>™</sup> signals 1.5 times  $\rightarrow$  2 times  $\rightarrow$  1 time  $\wedge$
- **3.** While the triangles are displayed on the dialog, use the A/V/A cursor buttons to shift the magnifying area.

4 Press the **MAGNIFY OFF** button on the remote control to exit magnification.

**NOTE** • The MAGNIFY dialog will automatically disappear in several seconds with no operation. The dialog will appear again if the **MAGNIFY ON** button is pressed when the dialog has automatically disappeared.

• The magnification is automatically disabled when the displaying signal or its display condition is changed.

• While the magnification is active, the keystone distortion condition may vary. It will be restored when the magnification is disabled.

• Some horizontal stripes might be visible on the image while magnification is active.

• This function is not available in the following cases:

- A sync signal in the range not supported is input.
- There is no input signal.

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# **Temporarily freezing the screen**

Press the **FREEZE** button on the remote control. The "FREEZE" indication will appear on the screen (however, the indication will not appear when SILENT is selected for the OSD MESSAGE item in the SETUP (**174**)), and the projector will go into the FREEZE mode, which the picture is frozen. To exit the FREEZE mode and restore the screen to normal, press the **FREEZE** button again.

**NOTE** • The projector automatically exits from the FREEZE mode when some control buttons are pressed.

• If the projector continues projecting a still image for a long time, the LCD panel might possibly be burned in. Do not leave the projector in the FREEZE mode for too long.

• Images might appear degraded when this function is operated, but it is not a malfunction.

# **Temporarily blanking the screen**

Press **BLANK** button on the remote control. The BLANK screen will be displayed instead of the screen of input signal. Please refer to BLANK item in SCREEN menu (**Q77**).

To exit from the BLANK screen and return to the input signal screen, press **BLANK** button again.

• The projector automatically exits from the BLANK mode when some control buttons are pressed.

▲ **CAUTION** ► If you wish to have a blank screen while the projector's lamp is on, use the BLANK function above. Taking any other action may cause the damage on the projector.

**NOTE** • The sound is not connected with the BLANK screen function. If necessary, set the volume or mute first.





# PbyP (Picture by Picture) / PinP (Picture in Picture)

The PbyP / PinP is a function for displaying two different picture signals on a screen that is separated into main and sub areas for each signal.



Press the **PbyP** button on the remote control. This activates the PbyP mode. Then, press the **PbyP** button again. The projector goes into PinP mode. The screen displayed before the **PbyP** button was pressed will be displayed as the main area. Most of operations are effective for the main area only. Only outputs the audio input signal paired with the picture input signal for the main area. To quit the PinP mode, press the **PbyP** button again.

**NOTE** • If the LAN port is selected when the **PbyP** button is pressed, input from other port is displayed on the main area.

• When in the PbyP / PinP mode, use the **MENU** button on the remote control or ▲/▼ buttons on the control panel to display the OSD menu.

• There are certain functions that cannot be used when in the PbyP / PinP mode.

• A message will be displayed when buttons that cannot be used are pressed (**1114**). However, note that there are certain unusable buttons for which messages are not displayed.

• The functions on the OSD menu that cannot be used are displayed in gray and cannot be selected.

#### PbyP (Picture by Picture) / PinP (Picture in Picture) (continued)

#### **O** Setting information

The setting information will be appeared for several seconds when the PbyP / PinP function is started. Displays the input information for each area. A frame around the main area and an audio mark indicating the audio output will also be displayed. The information can be redisplayed with the  $\triangleleft$ / $\blacktriangleright$  buttons after it has been erased.



## O Changing the main area

The position of the main area can be toggled with the  $\triangleleft/\triangleright$  buttons when the setting information is displayed on the screen. The frame and the audio mark will move together with it.



#### PbyP (Picture by Picture) / PinP(Picture in Picture) (continued)

## O Changing the picture input signal

Press any button to select an input port on the remote control or press the **INPUT** button on the control panel. A dialog box to select the input signal for the main area will be displayed. Choose a signal using the  $\blacktriangle/\checkmark$  buttons. To change the signal in the sub area, switch temporarily across to the main area with the  $\triangleleft/\triangleright$  buttons.

Displaying the same signal on the both areas is not allowed. Refer to the table for details on available input signal combinations. Any combinations marked with "X" cannot be selected.





**NOTE** • The combined input signals marked with an "O" can be selected and displayed in the PbyP / PinP mode even when the port is set to SKIP with the SOURCE SKIP on the OPTION menu (**183**).

## PbyP (Picture by Picture) / PinP (Picture in Picture) (continued)

# **O PbyP /PinP SWAP function**

Press the **MY BUTTON** assigned the PbyP / PinP SWAP (**185**). The position of the both area is exchanged without any setting change.



NOTE • For some signals, it may not be displayed correctly in the PbyP / PinP mode, even if it can be displayed properly in the normal mode.
• PbyP/PinP is unavailable when MANUAL is selected in GEOMETRY CORRECTION > EDGE BLENDING > MODE.

## O Changing the size of main area in PbyP mode

Using  $\blacktriangle/\nabla$  buttons on the remote control changes the size of main area in PbyP mode.



## O Changing the position of sub area in PinP mode

- 1. Select INPUT MENU > PbyP / PinP SETUP > PinP POSITION (467).
- Using ▲/▼ buttons on the remote control changes the position of sub area in PinP mode.



# Using the menu function

This projector has the following menus:

PICTURE, IMAGE, INPUT, SETUP, AUDIO, SCREEN, OPTION, NETWORK, SECURITY and EASY MENU. EASY MENU consists of functions often used, and the other menus are classified into each purpose and brought together as the ADVANCED MENU.

Each of these menus is operated using the same methods. While the projector is displaying any menu, the **MENU** button on the projector works as the cursor buttons. The basic operations of these menus are as follows.



 To start the MENU, press the MENU button. The MENU you last used (EASY or ADVANCED) will appear. EASY MENU has priority to appear just after powered on.

# 2. In the EASY MENU

- Use the ▲/▼ cursor buttons to select an item to operate. If you want to change it to the ADVANCED MENU, select the ADVANCED MENU.
- (2) Use the  $\triangleleft/\triangleright$  cursor buttons to operate the item.

# In the ADVANCED MENU

 Use the ▲/▼ cursor buttons to select a menu. If you want to change it to the EASY MENU, select the EASY MENU.

The items in the menu appear on the right side.

(2) Press the ► cursor button or ENTER button to move the cursor to the right side. Then use the ADVANCED VENU
 ADVANCE

▲/▼ cursor buttons to select an item to operate and press the ► cursor button or **ENTER** button to progress. The operation menu or dialog of the selected item will appear.

(3) Use the buttons as instructed in the OSD to operate the item.

## Using the menu function (continued)

- To close the MENU, press the **MENU** button again or select EXIT and press
- 3. To close the MENU, press the MENU button. Even if you do not do anything, the the ◀ cursor button or ENTER button. Even if you do not do anything, the dialog will automatically disappear after about 30 seconds.

**NOTE** • Some functions cannot be performed when a certain input port is selected, or when a certain input signal is displayed.

• When you want to reset the operation, press **RESET** button on the remote control during the operation. Note that some items (ex. LANGUAGE, VOLUME) cannot be reset.

• In the ADVANCED MENU, when you want to return to the previous display, press the  $\triangleleft$  cursor button on the remote control.

# Indication in OSD (On Screen Display)



The meanings of the general words on the OSD are as follows.

Indication	Meaning
EXIT	Selecting this word finishes the OSD menu. It's the same as pressing the <b>MENU</b> button.
RETURN	Selecting this word returns the menu to the previous menu.
CANCEL or NO	Selecting this word cancels the operation in the present menu and returns to the previous menu.
OK or YES	Selecting this word executes the prepared function or shifts the menu to the next menu.

# Using the menu function (continued)

# Containing items of each menu

The items contained in the menus are as below;

Menu	Items
EASY MENU (154)	ASPECT, KEYSTONE, PERFECT FIT, PICTURE MODE, ECO MODE, INSTALLATION, RESET, FILTER TIME, LANGUAGE, ADVANCED MENU, EXIT
PICTURE(	BRIGHTNESS, CONTRAST, COLOR, TINT, SHARPNESS, ACTIVE IRIS, PICTURE QUALITY, MY MEMORY
IMAGE (🛄60)	ASPECT, OVER SCAN, V POSITION, H POSITION, H PHASE, H SIZE, AUTO ADJUST EXECUTE
INPUT (🏛63)	PROGRESSIVE, VIDEO NR, COLOR SPACE, VIDEO FORMAT, DIGITAL FORMAT, DIGITAL RANGE, COMPUTER IN, FRAME LOCK, RESOLUTION, PbyP/PinP SETUP, MHL STANDBY PWR.
SETUP (168)	GEOMETRY CORRECTION, LAMP & FILTER, IMAGE OPTIMIZER, PICTURE POSITION, INSTALLATION, STANDBY MODE, COLOR UNIFORMITY, OSD MESSAGE, HDMI OUTPUT, STANDBY OUTPUT
AUDIO (176)	VOLUME, SPEAKER, AUDIO SOURCE
SCREEN(177)	LANGUAGE, MENU POSITION, BLANK, AUTO BLANK, START UP, MyScreen, MyScreen Lock, SOURCE NAME, TEMPLATE, C.C.
	SOURCE SKIP, AUTO SEARCH, DIRECT POWER ON, AUTO POWER OFF, SHADE TIMER, MY BUTTON, SCHEDULE, SERVICE
NETWORK (197)	NETWORK INFORMATION, WIRELESS NETWORK, NETWORK SETUP, MULTIMEDIA, MY IMAGE, EXTERNAL CONTROL, OTHER OPERATION
SECURITY (198)	ENTER PASSWORD, SECURITY PASSWORD CHANGE, MyScreen PASSWORD, PIN LOCK, TRANSITION DETECTOR, MY TEXT PASSWORD, MY TEXT DISPLAY, MY TEXT WRITING, SECURITY INDICATOR, STACK LOCK

# EASY MENU

From the EASY MENU, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\nabla$  cursor buttons. Then perform it according to the following table.

EASY MENU		: SELECT
ASPECT	<b>NORM</b>	AL 🕨
KEYSTONE	ON	
🈼 PERFECT FIT	0FF	
PICTURE MODE	STAN	DARD
ECO MODE	NORM	IAL
INSTALLATION		
1 RESET	EXEC	UTE
FILTER TIME	0h	
# LANGUAGE	ENGL	ISH
ADVANCED MENU		
🕅 EXIT		
# 1234567890ABCDEF	1024	1 × 768 @60Hz

ltem	Description	
ASPECT	Using the <b>◄</b> /► buttons switches the mode for aspect ratio. See the ASPECT item in IMAGE menu ( <b>□</b> 60).	
KEYSTONE	Pressing the ► button displays the KEYSTONE dialog. See the KEYSTONE item in SETUP menu ( <b>1</b> 68).	
PERFECT FIT	Pressing the ► button displays the PERFECT FIT dialog. See the PERFECT FIT item in SETUP menu ( <b>1</b> 68).	
PICTURE MODE	Using the ◀/▶ buttons switches the picture mode. The picture modes are combinations of GAMMA and COLOR TEMP settings. Choose a suitable mode according to the projected source. STANDARD ⇔ NATURAL ⇔ CINEMA ⇔ DYNAMIC	

Item	Description
ECO MODE	Using the <b>◄</b> /▶ buttons turns off/on the Eco mode. See the ECO MODE item in SETUP menu ( <b>□69</b> ).
INSTALLATION	Pressing the ► button displays the INSTALLATION dialog. See the INSTALLATION item in SETUP menu ( <sup>1171</sup> ).
RESET	Performing this item resets all of the EASY MENU items except the FILTER TIME and LANGUAGE. A dialog is displayed for confirmation. Selecting the OK using the ► button performs resetting.
FILTER TIME	The usage time of the air filter is shown in the menu. Performing this item resets the filter time which counts usage time of the air filter. A dialog is displayed for confirmation. Selecting the OK using the ► button performs resetting. See the FILTER TIME item in SETUP menu (170).
LANGUAGE	Using the ◀/▶ buttons changes the display language. See the LANGUAGE item in SCREEN menu ( <sup>[[]</sup> 77).
ADVANCED MENU	Press the ► or <b>ENTER</b> button to use the menu of PICTURE, IMAGE, INPUT, SETUP, AUDIO, SCREEN, OPTION, NETWORK or SECURITY.
EXIT	Press the ◀ or ENTER button to finish the OSD menu.

# PICTURE menu

From the PICTURE menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\triangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table.

M ADVANCED MENU		: SELECT
PICTURE     MAGE     MAGE     NAGE     NAGE     NAGE     NAGE     SCREEN     OPTION     SCREEN     OPTION     SCREEN     OPTION     SCREIN     SECURITY     EASY MENU     EASY MENU     EXIT	© BRIGHTNESS ● CONTRAST ● COLOR ■ TINT © SHARPNESS ● ACTIVE IRIS ● PICTURE QUALITY → MY MEMORY	+0 +0 +0 +0 3 PRESENTATION
	COMPUTER IN	1024 × 768 @60Hz

Item	Description
BRIGHTNESS	Using the <b>◄/</b> ► buttons adjusts the brightness. Dark ⇔ Light
CONTRAST	Using the ◀/▶ buttons adjusts the contrast. Weak ⇔ Strong
COLOR	<ul> <li>Using the <i>◄</i>/<i>►</i> buttons adjusts the strength of whole color. Weak ⇔ Strong</li> <li>This item can be selected only for a video and component video signal.</li> <li>For HDMI<sup>TM</sup>, MHL, and HDBaseT<sup>TM</sup> signals, this item can also be selected if either (1) or (2) applies.</li> <li>(1) DIGITAL FORMAT item in the INPUT menu for selected port is set to VIDEO.</li> <li>(2) DIGITAL FORMAT item in the INPUT menu for selected port is set to AUTO, and the projector recognizes that it receives video signals.</li> </ul>
TINT	<ul> <li>Using the <!-- --> buttons adjusts the tint. Reddish ⇔ Greenish</li> <li>This item can be selected only for a video and component video signal.</li> <li>For HDMI<sup>™</sup>, MHL, and HDBaseT<sup>™</sup> signals, this item can also be selected if either (1) or (2) applies.</li> <li>(1) DIGITAL FORMAT item in the INPUT menu for selected port is set to VIDEO.</li> <li>(2) DIGITAL FORMAT item in the INPUT menu for selected port is set to AUTO, and the projector recognizes that it receives video signals.</li> </ul>
SHARPNESS	<ul> <li>Using the ◄/► buttons adjusts the sharpness.</li> <li>Weak ⇔ Strong</li> <li>There may be some noise and/or the screen may flicker for a moment when an adjustment is made. This is not a malfunction.</li> </ul>

ltem	Description	
ACTIVE IRIS	Using the ▲/▼ cursor buttons changes to PRESENTATION ⇔ THEATER ⇔ O	the active iris control mode. FF 쇠
	PRESENTATION : The active iris displ image for both brigh <u>THEATER</u> : The active iris displays the both bright and dark scene <u>OFF</u> : The active iris is always open. • The screen may flicker when the PRES modes are selected. If this occurs select	ays the best presentation at and dark scenes. best theater image for s. SENTATION or THEATER OFF.
	Selecting this item displays the PICTURE QUALITY menu. Select an item using the ▲/▼ buttons, and press the ► button or the ENTER button on the remote control to execute the item.	NETURE QUALITY         C) SELECT           ◆ RETURE         STANDARD           ◆ PICTURE WORE         STANDARD           ◆ CMAR         DEFALLTS           ▲ COLOR TEMP         MD 2           Ⅲ ACCENTURAZER         0           ■ EXIT         0
	PICTURE MODE	
	$STANDARD \Leftrightarrow NATURAL \Leftrightarrow CINEI$	MA ⇔ DYNAMIC ĵî
	USER-3	BOARD(BLACK)
	USĚR-2	BOARD(GREEN)
	↓ USER-1 ⇔ DICOM SIM. ⇔ DAYTII	≎ ME ⇔ WHITEBOARD
	After selecting USER-1 / USER-2 / USE	R-3, the following features
	Gamma, Color Temp	
QUALITY	GAMMA	
	This feature is only available when USEI selected.	R-1 / USER-2 / USER-3 is
	Using the $\blacktriangle/\blacksquare$ buttons switches the gamma mode.	
	DEFAULT-1 ⇔ CUSTOM-1 ⇔ DEFAULT-2 ⇔ CUSTOM-2	
	CUSTOM-8	DEFAULT-3
	↓ DEFAULT-8	CUSTOM-3
	Û	Û
	CUSIOM-7	DEFAULT-4
	DEFAULT-7	CUSTOM-4
	\$	û
	CUSTOM-6 ⇔ DEFAULT-6 ⇔ CUSTO	OM-5 ⇔ DEFAULT-5

ltem	Description		
	GAMMA (continued)		
	Selecting a mode whose name includes CUSTOM and then pressing the ► button or the ENTER button displays a dialog to aid you in adjusting the mode. This function is useful when you want to change the brightness of particular tones. Choose an item using the  Image: Choose an item using the  buttons, and adjust the level using the  Image: All the second secon		
	COLOR TEMP		
	This feature is only available when USER-1 / USER-2 / USER-3 is selected.		
	Using the ▲/▼ buttons switches the color temperature mode.		
PICTURE	HIGH ⇔ CUSTOM-1 ⇔ MID-1 ⇔ CUSTOM-2 û û		
QUALITY (continued)	CUSTOM-7 MID-2		
(continuou)	₩ Hi-BRIGHT-3 CUSTOM-3		
	CUSTOM-6 LOW		
	¢ ()		
	Hi-BRIGHT-2 ⇔ CUSTOM-5 ⇔ Hi-BRIGHT-1 ⇔ CUSTOM-4		
	<ul> <li>Selecting a mode whose name includes CUSTOM and then pressing the ▶ button or the ENTER button displays a dialog to aid you in adjusting the OFFSET and GAIN of the selected mode.</li> <li>OFFSET adjustments change the color intensity on the whole tones.</li> <li>GAIN adjustments mainly affect color intensity on the brighter tones.</li> <li>Choose an item using the </li> <li>buttons, and adjust the level using the </li> <li>the ▲/▼ buttons.</li> <li>Lines or other noise might appear on the screen when this function is operated, but it is not a malfunction.</li> </ul>		

Item	Description
PICTURE QUALITY (continued)	ACCENTUALIZER ACCENTUALIZER is a function to improve the legibility. Using the ◄/▶ buttons adjusts the sharpness. Weak ⇔ Strong • There may be some noise and/or the screen may flicker for a
	moment when an adjustment is made. This is not a malfunction. • This function may not work properly when IMAGE OPTIMIZER is enabled.
	<ul> <li>HDCR</li> <li>A function to show a clear picture in a bright room.</li> <li>Using the ◄/▶ buttons adjusts the contrast.</li> <li>This function may not work properly when IMAGE OPTIMIZER is enabled.</li> </ul>
MY MEMORY	<ul> <li>This projector has 4 memories for adjustment data (for all the items of the PICTURE menu).</li> <li>Selecting a function using the ▲/▼ buttons and pressing the ► or ENTER button performs each function.</li> <li></li></ul>
	<ul> <li>moment when loading data. This is not malfunction.</li> <li>You can perform the LOAD function using MY BUTTON. Please see MY BUTTON item in OPTION menu (185).</li> <li><u>SAVE-1, SAVE-2, SAVE-3, SAVE-4</u></li> <li>Performing a SAVE function saves the current adjustment data into the memory linked in the number included in the function's name.</li> <li>Remember that the current data being stored of a memory will be lost by saving new data into the memory.</li> </ul>

# **IMAGE** menu

From the IMAGE menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\blacktriangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table for selected port.

B ADVANCED MENU		: SELECT
IVECTURE           IMAGE           IMA	ASPECT     VVER SCAN     VVER SCAN     V POSITION     H POSITION     H PHASE     H SIZE     AUTO ADJUST EXEC	NORMAL 5 35 291 18 1344 UJTE
	COMPUTER IN	1024 x 768 @60Hz

Item	Description
	Using the ▲/▼ buttons switches the mode for aspect ratio.
	For a computer signal
	NORMAL ⇔ 4:3 ⇔ 16:9 ⇔ 16:10 ⇔ ZOOM ⇔ NATIVE
	For HDMI <sup>™</sup> , HDBaseT™, and MHL signals
	NORMAL ⇔ 4:3 ⇔ 16:9 ⇔ 16:10 ⇔ 14:9 ⇔ ZOOM ⇔ NATIVE
ASPECT	ŶĴ
	For a video signal
	4:3 ⇔ 16:9 ⇔ 16:10 ⇔ 14:9 ⇔ ZOOM ⇔ NATIVE (
	For an input signal from the LAN port, or if there is no signal
	16:10 (fixed)
	The NORMAL mode keeps the original aspect ratio of the signal.

Item	Description	
OVER SCAN	<ul> <li>Using the ◄/► buttons adjusts the over-scan ratio. Small (It magnifies picture) ⇔ Large (It reduces picture)</li> <li>This item can be selected for a video signal.</li> <li>For HDMI<sup>TM</sup>, MHL and HDBaseT<sup>TM</sup> signals, this item can also be selected if either (1) or (2) applies.</li> <li>(1) DIGITAL FORMAT item in the INPUT menu for selected port is set to VIDEO.</li> <li>(2) DIGITAL FORMAT item in the INPUT menu for selected port is set to AUTO, and the projector recognizes that it receives video signals.</li> </ul>	
V POSITION	<ul> <li>Using the ◄/► buttons adjusts the vertical position. Down ⇔ Up</li> <li>Over-adjusting the vertical position may cause noise to appear on the screen. If this occurs, please reset the vertical position to the default setting. Pressing the <b>RESET</b> button when the V POSITION is selected will reset the V POSITION to the default setting.</li> <li>When this function is performed on a video signal, the range of this adjustment depends on OVER SCAN (<b>Dabove</b>) setting. It is not possible to adjust when OVER SCAN is set to 10.</li> <li>This function is unavailable for a signal from the LAN, HDMI 1 / MHL, HDMI 2 or HDBaseT port.</li> </ul>	
H POSITION	<ul> <li>Using the ◄/▶ buttons adjusts the horizontal position. Right ⇔ Left</li> <li>Over-adjusting the horizontal position may cause noise to appear on the screen. If this occurs, please reset the horizontal position to the default setting. Pressing the <b>RESET</b> button when the H POSITION is selected will reset the H POSITION to the default setting.</li> <li>When this function is performed on a video signal, the range of this adjustment depends on OVER SCAN (<b>Default</b> above) setting. It is not possible to adjust when OVER SCAN is set to 10.</li> <li>This function is unavailable for a signal from the LAN, HDMI 1 / MHL, HDMI 2 or HDBaseT port.</li> </ul>	

Item	Description
	Using the <b>◄/</b> ► buttons adjusts the horizontal phase to eliminate flicker.
H PHASE	<ul> <li>Right ⇔ Left</li> <li>This item can be selected only for a computer signal or a component video signal.</li> <li>This function is unavailable for a signal from the LAN, VIDEO, HDMI 1 / MHL, HDMI 2 or HDBaseT port.</li> </ul>
	Using the <b>◄/</b> ► buttons adjusts the horizontal size. Small ⇔ Large
H SIZE	<ul> <li>This item can be selected only for a computer signal.</li> <li>This function is unavailable for a signal from the LAN, VIDEO, HDMI 1 / MHL, HDMI 2 or HDBaseT port.</li> <li>When this adjustment is excessive, the picture may not be displayed correctly. In such a case, please reset the adjustment by pressing the RESET button on the remote control during this operation.</li> <li>Images might appear degraded when this function is operated, but it is not a malfunction.</li> </ul>
AUTO ADJUST EXECUTE	<ul> <li>Selecting this item performs the automatic adjustment feature.</li> <li>For a computer signal The vertical position, the horizontal position and the horizontal phase will be automatically adjusted. Make sure that the application window is set to its maximum size prior to attempting to use this feature. A dark picture may still be incorrectly adjusted. Use a bright picture when adjusting. For a video signal The video format best suited for the respective input signal will be selected automatically. This function is available only when the AUTO is selected for the VIDEO FORMAT item in the INPUT menu (164). The vertical position and horizontal position will be automatic adjustment operation requires approx. 10 seconds. Also please note that it may not function correctly with some input. • When this function is performed for a video signal, a certain extra such as a line may appear outside a picture. • When this function is performed for a computer signal, a black frame may be displayed on the edge of the screen, depending on the computer model. • The items adjusted by this function may vary when the FINE or DISABLE is selected for the AUTO ADJUST item of the SERVICE</li></ul>

# **INPUT** menu

From the INPUT menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\blacktriangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table.

M ADVANCED MENU		: SELECT
PICTURE	PROGRESSIVE	
IMAGE	VIDEO NR	MID
🖸 INPUT 🕨 🕨	COLOR SPACE	AUTO
SETUP	VIDEO FORMAT	
AUDIO	DIGITAL FORMAT	
SCREEN	DIGITAL RANGE	
OPTION	COMPUTER IN	
品 NETWORK	FRAME LOCK	
SECURITY	RESOLUTION	
EASY MENU	PbyP / PinP SETUP	
🕅 EXIT	😰 MHL STANDBY PWR.	
	COMPUTER IN	1024 × 768 @60Hz

ltem	Description
	Using the ▲/▼ buttons switches the progress mode. TV ⇔ FILM ⇔ OFF
PROGRESSIVE	<ul> <li>This function works only for a video signal, component video signal (of 480i@60 or 576i@50 or 1080i@50/60), an HDMI<sup>™</sup> signal (of 480i@60 or 576i@50 or 1080i@50/60) and HDBaseT<sup>™</sup> signal (of 480i@60 or 576i@50 or 1080i@50/60).</li> <li>When TV or FILM is selected, the screen image will be sharp. FILM adapts to the 2-3 Pull-Down conversion system. But these may cause a certain defect (for example, jagged line) of the picture for a quick moving object. In such a case, please select OFF, even though the screen image may lose sharpness.</li> </ul>
VIDEO NR	Using the ▲/▼ buttons switches the noise reduction mode. HIGH ⇔ MID ⇔ LOW 1 • This function works only for a video signal, component video signal (of 480i@60 or 576i@50 or 1080i@50/60), an HDMI <sup>TM</sup> signal (of 480i@60 or 576i@50 or 1080i@50/60), an MHL signal (of 480i@60 or 576i@50 or 1080i@50/60) and HDBaseT <sup>TM</sup> signal (of 480i@60 or 576i@50 or 1080i@50/60)
COLOR SPACE	<ul> <li>Using the ▲/▼ buttons switches the mode for color space.</li> <li>AUTO ⇔ RGB ⇔ SMPTE240 ⇔ REC709 ⇔ REC601</li> <li> This item can be selected only for a computer signal (except for signals from the LAN port). </li> <li>The AUTO mode automatically selects the optimum mode.</li> <li>The AUTO operation may not work well at some signals. In such a case, it might be good to select a suitable mode except AUTO.</li></ul>

Item	Description
	The video format for VIDEO port can be set.
VIDEO FORMAT	Using the ◀/► buttons switches the mode for video format. AUTO ⇔ NTSC ⇔ PAL ⇔ SECAM └▷ N-PAL ⇔ M-PAL ⇔ NTSC4.43 ↔
	<ul> <li>This item is performed only for a video signal from the VIDEO port.</li> <li>The AUTO mode automatically selects the optimum mode.</li> <li>The AUTO operation may not work well for some signals. If the picture becomes unstable (e.g. an irregular picture, lack of color), please select the mode according to the input signal.</li> </ul>
	The digital format of HDMI <sup>TM</sup> /MHL input signals from the <b>HDMI 1/MHL</b> , <b>HDMI2</b> and <b>HDBaseT</b> ports can be set.
	<ul> <li>(1) Use the ▲/▼ buttons to select the port to be set.</li> <li>(2) Use the </li> <li>(2) Use the </li> </ul>
DIGITAL FORMAT	AUTO ⇔ VIDEO ⇔ COMPUTER ↑
	<u>AUTO</u> : automatically sets the optimum mode. <u>VIDEO</u> : sets the suitable mode for DVD signals. <u>COMPUTER</u> : sets the suitable mode for computer signals. • When the COMPUTER is selected, the function OVER SCAN
	(IMAGE menu) is unavailable.

ltem	Description	
	The digital range of HDMI <sup>TM</sup> /MHL input signals from the <b>HDMI 1/MHL</b> <b>HDMI 2</b> and <b>HDBaseT</b> ports can be set.	
DIGITAL RANGE	<ul> <li>(1) Use the ▲/▼ buttons to select the port to be set.</li> <li>(2) Use the  AUTO ⇔ NORMAL ⇔ ENHANCED AUTO: automatically sets the optimum mode. <u>NORMAL</u>: sets the suitable mode for DVD signals. (16-235) ENHANCED: sets the suitable mode for computer signals. (0-255)</li></ul>	
	<ul> <li>If the contrast of the screen image is too strong or too weak, try finding a more suitable mode.</li> </ul>	
COMPUTER IN	The computer input signal type for <b>COMPUTER IN</b> port can be set. Use the ◄/► buttons to select the computer input signal type. AUTO ⇔ SYNC ON G OFF • Selecting the AUTO mode allows you to input a sync on G signal or component video signal from the port. • In the AUTO mode, the picture may be distorted with certain input signals. In such a case, remove the signal connector so that no signal is received and select the SYNC ON G OFF, and then reconnect the signal.	
	Set the frame lock function on/off for each port.	
FRAME LOCK	(1) Use the $\blacktriangle/ \lor$ buttons to select the input ports.	
	(2) Use the $\triangleleft$ / $\blacktriangleright$ buttons to turn the frame lock function on/off . ON $\Leftrightarrow$ OFF	
	<ul> <li>This item can be performed only on a signal with a vertical frequency of 49 to 51Hz, 59 to 61 Hz.</li> <li>When ON is selected, moving pictures are displayed more smoothly.</li> </ul>	

ltem	Description
	<b>PinP POSITION</b> Using $\blacktriangle/ \lor$ buttons on the remote control changes the position of sub area in PinP mode ( $\square 50$ ).
PbyP / PinP SETUP	<b>PbyP / PinP FRAME LOCK</b> Select the screen that enables FRAME LOCK function when using PbyP or PinP. LEFT / PRIMARY: Enables FRAME LOCK function for input on left screen of PbyP or on primary area of PinP.
	RIGHT / SECONDARY: Enables FRAME LOCK function for input on right screen of PbyP or on secondary area of PinP.
	Using the ▲/▼ buttons switches the MHL STANDBY PWR. ON/ OFF.
MHL STANDBY PWR.	<ul> <li>ON ⇔ OFF</li> <li>When the STANDBY MODE is set to SAVING/NETWORK(WOL), the MHL STANDBY PWR. menu cannot be operated and MHL power feeding is unavailable with standby mode (<sup>1</sup>272).</li> <li>When the MHL STANDBY PWR. is set to ON, there may be some noise with standby mode. This is not malfunction.</li> </ul>

## SETUP menu

From the SETUP menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\blacktriangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table.

M ADVANCED MENU		: SELECT
PICTURE	M GEOMETRY CORRECTIO	N N
IMAGE	🚳 LAMP & FILTER	
INPUT	IMAGE OPTIMIZER	OFF
SETUP •	PICTURE POSITION	
AUDIO	INSTALLATION	
SCREEN	🖀 STANDBY MODE	NORMAL
OPTION	COLOR UNIFORMITY	
品 NETWORK	OSD MESSAGE	NORMAL
SECURITY	🙀 HDMI OUTPUT	
EASY MENU	STANDBY OUTPUT	
🕅 EXIT		
	COMPUTER IN	
MEXIL	COMPUTER IN	

Item	Description
Item	<ul> <li>KEYSTONE Selecting this item displays the KEYSTONE dialog. For details, see KEYSTONE in Correcting the distortion(138).</li> <li>When the zoom adjustment is set to the TELE (telephoto focus), this function may be excessive. This function should be used when the zoom adjustment is set to the full WIDE (wide-angle focus) whenever possible.</li> <li>When the horizontal lens shift is not set to the center, this function may not work well.</li> <li>This function is unavailable when the screen is activated by PERFECT FIT (139), and WARPING (140).</li> </ul>
GEOMETRY CORRECTION	<b>PERFECT FIT</b> Selecting this item displays the PERFECT FIT dialog. For details, see PERFECT FIT in <b>Correcting the distortion</b> ( <b>139</b> ).
	<ul> <li>This function is unavailable when the screen is activated by KEYSTONE (138), and WARPING (140).</li> </ul>
	<b>WARPING</b> Selecting this item displays the WARPING dialog. For details, see Application Manual of this feature.
	• This function is unavailable when the screen is activated by KEYSTONE ( <b>138</b> ) and PERFECT FIT ( <b>139</b> ).
	<b>EDGE BLENDING</b> Selecting this item displays the EDGE BLENDING dialog. For details, see EDGE BLENDING feature ( <b>141 ~ 44</b> ).

ltem	Description
GEOMETRY CORRECTION (continued)	PATTERN Select PATTERN with ▲/▼ buttons. Displayed pattern [Off/1/2/3/4/5/6] can be switched with ◀/▶ buttons. PATTERN 1: Frame PATTERN 2: Red Grid PATTERN 3: Green Grid PATTERN 3: Green Grid PATTERN 4: Blue Grid PATTERN 5: Vertical 9 steps PATTERN 6: Horizontal 9 steps OFF: Displays the input signal.
LAMP & FILTER	Selecting this item displays the LAMP & FILTER menu. Select an item using the ▲/▼ buttons, and press the ▶ button or the ENTER button on the remote control to execute the item. ECO MODE Using the ▲/▼ buttons switches the Eco mode. NORMAL ⇔ ECO • When the item other than NORMAL is selected, acoustic noise and screen brightness are reduced.
	<ul> <li>LAMP TIME</li> <li>The lamp time is the usage time of the lamp, counted after the last resetting. It is shown in the LAMP &amp; FILTER menu.</li> <li>Pressing the RESET button on the remote control or the ► button of the projector displays a dialog.</li> <li>To reset the lamp time, select the OK using the ► button.</li> <li>CANCEL \Rightarrow OK</li> <li>For the lamp replacement, see the section Replacing the lamp (1105).</li> <li>The IMAGE OPTIMIZER function does not work properly unless LAMP TIME is initialized when replacing a lamp.</li> </ul>

ltem	Description
LAMP & FILTER (continued)	FILTER TIME         The filter time is the usage time of the air filter, counted after the last resetting. It is shown in the LAMP & FILTER menu.         Pressing the RESET button on the remote control or the ▶ button of the projector displays a dialog.         To reset the filter time, select the OK using the ▶ button.         CANCEL ⇒ OK         • Please reset the filter time only when you have cleaned or replaced the air filter, for a suitable indication about the air filter.         • For the air filter cleaning, see the section Cleaning and replacing the air filter ( <b>107</b> ).
	<ul> <li>FILTER MESSAGE</li> <li>Use the ▲/▼ button to set the timer for notifying by the message when to replace the filter unit</li> <li>1000h ⇔ 2000h ⇔ 5000h ⇔ 10000h ⇔ 15000h ⇔ 20000h ⇔ 25000h ⇔ 30000h ⇔ OFF</li> <li>After choosing an item except OFF, the message "REMINDER ***</li> <li>HRS PASSED" will appear after the timer reaches the interval time set by this feature.</li> <li>When the OFF is chosen, the message will not appear. Utilize this feature to keep the air filter clean, setting the suitable time according to your environment of this projector.</li> <li>Please take care of the filter unit periodically, even if there is no message. If the air filter becomes to be blocked by dust or other matter, the internal temperature will rise, which could cause malfunction, or reduce the lifetime of the projector.</li> <li>Please be careful with the operating environment of the projector and the condition of the filter unit.</li> </ul>
IMAGE OPTIMIZER	<ul> <li>When this function is enabled, automatic image correction is performed to maintain visibility in accordance with lamp deterioration.</li> <li>This function may not work properly when HDCR/ACCENTUALIZER is set to other than 0.</li> <li>This function does not work properly unless LAMP TIME is initialized when replacing a lamp.</li> </ul>

ltem	Description
PICTURE POSITION	<ul> <li>Using the ▲/▼/◀/► cursor buttons selects the desirable picture position.</li> <li>The PICTURE POSITION is not changed if any of the following cases apply.</li> <li>There is no non-display area (black display or background display) or it is not displayed on the screen.</li> <li>One of the following messages is displayed on the screen:</li> <li>"NO INPUT IS DETECTED"</li> <li>"SYNC IS OUT OF RANGE"</li> <li>"INVALID SCAN FREQ."</li> <li>The BLANK or TEMPLATE function is selected.</li> </ul>
INSTALLATION	Pressing the ▶ button displays the dialog for changing the INSTALLATION setting.

ltem	Description
STANDBY MODE	<ul> <li>Using ▲/▼ buttons switches the standby mode setting. NORMAL: For using communication functions in the standby mode.</li> <li>NETWORK(WOL) : For using Wake on LAN (WOL) function on wired network while reducing power consumption.</li> <li>SAVING: Reduces power consumption minimally.</li> <li>When NETWORK (WOL) or SAVING is selected, the following restrictions apply.</li> <li>The RS-232C communication control except to turn the projector on are disabled while the projector is in the standby mode. If the COMMUNICATION TYPE in the COMMUNICATION menu is set to NETWORK BRIDGE, all of the RS-232C commands are disabled (<b>192</b>).</li> <li>STANDBY OUTPUT is invalid.</li> <li>The Projector control via HDMI and HDBaseT<sup>™</sup> functions are disabled while the projector is in the standby mode.</li> <li>SCHEDULE function (Ex. POWER-ON) in the standby mode will not be operated.</li> <li>The MHL STANDBY PWR. menu cannot be operated and MHL power feeding is unavailable with standby mode (<b>167</b>).</li> <li>It takes a while until the projector is available after starting up.</li> <li>This function is available only when OFF is selected for STACK MODE. (<b>10</b> OPTION menu &gt; SERVICE &gt; COMMUNICATION &gt; STACK).</li> <li>When NETWORK(WOL) is set, WIRED NETWORK in OPTION menu &gt; SERVICE &gt; CONTROL TERMINAL is fixed to LAN.</li> <li>When NETWORK (WOL) is selected, only Wake on LAN (WOL) on wired LAN is accepted while the projector is in the standby mode.</li> <li>When NETWORK (WOL) is selected, only Wake on LAN (WOL) on wired LAN is accepted while the projector is in the standby mode.</li> <li>When MULTIMEDIA is set to OFF, NETWORK(WOL) cannot be selected.</li> </ul>
	Selects image level and region that are desired to be corrected, and adjusts Color Balance. Divides the screen into 9 regions and adjusts gain of R/G/B of each region.
## Wake-On LAN (WOL) function

If you select NETWORK(WOL) in SETUP menu > STANDBY MODE, you can use the Wake-On LAN(WOL) function of wired network while saving power consumption in standby state.

### Operation

Various communication functions can be used after the projector goes into NORMAL standby mode by receiving WOL Magic packet in standby state. However, the projector automatically goes back to NETWORK(WOL) standby mode with less power consumption if 10 minutes have passed after the projector goes into NORMAL standby mode by WOL Magic packet. It takes about 1 minute on a wired network or about 2 minutes on a wireless network until communication functions are available after WOL Magic packet has been received.

WOL	Magic	packet	

Item	Specifications
Network	Wired network only
Protocol	UDP
Destination address	Broadcast address
Destination port number	Arbitrary
WOL Magic packet	A packet using MAC address of wired LAN of the projector (FF:FF:FF:FF:FF:FF(6 bytes)) followed by 102-byte data with MAC Address(6 bytes) repeated 16 times

(Example) WOL Magic packet for MAC Address: 01:02:03:04:05:06 FF:FF:FF:FF:FF:FF: 01:02:03:04:05:06:

### NOTICE

Supported WOL Magic packet is a packet to be sent to broadcast address. General routers may not forward a packet of broadcast address to a device with a different network address by default.

If you use a router like this, WOL function cannot be used for the projector that is not in the same network address.

Consult with your network administrator about router settings.

This function is available only in wired network and is not supported in wireless network.

Item	Description	
Item OSD MESSAGE	Description         Using the ▲/▼ buttons turns on/off the message function.         NORMAL ⇔ SILENT ⇔ INHIBIT         Image: Sile of the transmission of transmission of the transmission of transmission of the transmission of the transmission of transm	
	<ul> <li>While this OSD is displayed, press the OSD MSG button again on the remote control.</li> <li>3. Toggle and change the function.</li> <li>NORMAL ⇔ SILENT ⇔ INHIBIT</li> </ul>	

Item Description	
HDMI OUTPUT	To select the image output on the HDMI OUT in the normal operation.
STANDBY OUTPUT	AUDIO OUT To select the sound output in the standby mode. HDMI OUT To select the image output on the HDMI OUT in the standby mode. MONITOR OUT To select the image output on the MONITOR OUT in the standby mode. • When the STANDBY MODE is set to NETWORK(WOL) or SAVING, the STANDBY OUTPUT menu cannot be operated.

# AUDIO menu

From the AUDIO menu, items shown in the table below can be performed. Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\triangleright$  cursor button or the **ENTER** button to execute the item. Then perform it according to the following table.

ш	ADVANCED MENU		SELECT
-06	PICTURE	VOLUME	32
۲	IMAGE	SPEAKER	
۰	INPUT	AUDIO SOURCE	
÷	SETUP		
₽	AUDIO ►		
	SCREEN		
-	OPTION		
*	NETWORK		
٠	SECURITY		
	EASY MENU		
	EXIT		

ltem	Description	
VOLUME	Using the <b>◄/</b> ► buttons adjusts the volume of the audio output. Low ⇔ High	
SPEAKER	Using the ▲/▼ buttons turns on/off the built-in speaker. ON ⇔ OFF When OFF is selected, the built-in speaker does not work.	
	While the image signal from the input port chosen in step (1) is projected, the audio signal from the input port selected in step (2) is output to both the <b>AUDIO OUT</b> port and built-in speaker of this projector. However, the built-in speaker does not work when SPEAKER is set to OFF.	
	ALDID SCURCE      ALDID SCURCE      ALDID N      ALDID N      ALDID N      COMPUTER N      GO      GO	
AUDIO SOURCE	<ul> <li>(1) Choose a picture input port using the ▲/▼ buttons.</li> <li>(2) Select an audio input port or the mute icon using the ◄/► buttons. The icons indicate the following;</li> </ul>	
	No.1: AUDIO IN1 port         No.2: AUDIO IN2 port           No.3: HDMI 1 / MHL port         No.4: HDMI 2 port           No.5: HDBaseT port         No.6: LAN port           ✗ : mutes the sound         X	
	<ul> <li>Audio input from port Nos.3 to 6 can only be selected by each of the picture input ports.</li> </ul>	
	<ul> <li>C.C. (Closed Caption) is automatically activated when X is selected and an input signal containing C.C. is received. This function is available only when the signal is NTSC for VIDEO or COMPUTER IN, and when AUTO is selected for DISPLAY in the C.C. menu under the SCREEN menu (182).</li> <li>For the setting of AUDIO OUT, refer to AUDIO OUT of STANDBY OUTPUT in the SETUP menu.</li> </ul>	

# SCREEN menu

From the SCREEN menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\blacktriangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table.

M ADVANCED MENU		: SELECT
PICTURE		ENGLISH
	BLANK	BLACK
∔ SETUP ♪ AUDIO	START UP	ORIGINAL
SCREEN     OPTION	MyScreen Lock	EXECUTE 0FF
♣ NETWORK	SOURCE NAME	TEOT DATTEDN
EASY MENU	G C.C.	TEST PATTERN
	COMPUTER IN	1024 × 768 @60Hz

ltem	Description	
LANGUAGE	Using the ▲/▼/◀/▶ buttons switches the OSD (On Screen Display) language. ENGLISH ⇔ FRANÇAIS ⇔ DEUTSCH ⇔ ESPAÑOL È (shown in the LANGUAGE dialog) =Î	
	Press the <b>ENTER</b> or - button to save the language setting.	
MENU POSITION	Using the ▲/▼/◀/► buttons adjusts the menu position. To quit the operation, press the <b>MENU</b> button on the remote control or keep no operation for about 10 seconds. • NETWORK SETUP ( <b>QNetwork Guide</b> ) and MULTIMEDIA ( <b>QNetwork Guide</b> ) menu are displayed in the center regardless of this setting.	
BLANK	Using the ▲/▼ buttons switches the mode for the blank screen. The blank screen is a screen for the temporarily blanking feature (□46). It is displayed by pressing the BLANK button on the remote control. MyScreen ⇔ ORIGINAL ⇔ BLUE ⇔ WHITE ⇔ BLACK <u> </u>	

Item	Description	
AUTO BLANK	<ul> <li>Using the ▲/▼ buttons switches the mode for the AUTO BLANK screen.</li> <li>BLUE ⇔ WHITE ⇔ BLACK</li> <li>To avoid remaining as an afterimage, displayed image will change to the designated blank color screen by AUTO BLANK after several minutes at the following conditions.</li> <li>When MyScreen or ORIGINAL is displayed as BLANK screen.</li> </ul>	
	- When start-up screen is displayed.	
	Using the ▲/▼ buttons switches the mode for the start-up screen. The start-up screen is a screen displayed when no signal or an unsuitable signal is detected. MyScreen ⇔ ORIGINAL ⇔ OFF	
START UP	<u>MyScreen</u> : Screen can be registered by the MyScreen item ( <b>179</b> ). <u>ORIGINAL</u> : Screen preset as the standard screen. <u>OFF</u> : Plain black screen.	
	<ul> <li>To avoid remaining as an afterimage, the START UP screen will change to the AUTO BLANK screen after several minutes.</li> <li>When the ON is selected to the MyScreen PASSWORD item in the SECURITY menu (1999), the START UP is fixed to MyScreen.</li> </ul>	

#### SCREEN menu

Item	Description	
	Using the ▲/▼ buttons turns on/off the MyScree ON ⇔ OFF	een lock function.
MyScreen Lock	When the ON is selected, the item MyScreen is function for protecting the current MyScreen. • This function cannot be selected when the ON MyScreen PASSWORD item in SECURITY me	s locked. Use this N is selected to the enu ( <b>1999</b> ).
SOURCE NAME	<ul> <li>Each input port for this projector can have a na (1) Use the ▲/▼ buttons on the SCREEN mern NAME and press the ► or ENTER button. The SOURCE NAME menu will be displayed (2) Use the ▲/▼ buttons on the SOURCE NAME menu to select the port to be named and press the ► button. The SOURCE NAME dialog will be displayed. Right side of the menu is blank until a name is specified.</li> <li>(3) Select an icon you would like to assign to the port in the SOURCE NAME dialog. The name assigned to the port will also be automatically switched according to your icon selection. Press the ENTER or € button to determine your icon selection.</li> <li>(4) Select a number you would like to assign to the port along with the icon. You can select the number either from blank (no number assigned), 1, 2, 3, or 4. Then press the ENTER or € button.</li> <li>(5) If you would like to modify the name assigned to the port, select CUSTOM NAME and press the ENTER or € button.</li> </ul>	Anne applied to it. Sur to select SOURCE d.

ltem	Description	
SOURCE NAME (continued)	<ul> <li>(6) The current name will be displayed on the first line. Use the ▲/▼/◀/▶ buttons and the ENTER or -O button to select and enter characters. To erase 1 character at one time, press the RESET button or press the ◀ and -O button at the same time. Also if you move the cursor to DELETE or CLEAR ALL on screen and press the ENTER or -O button, 1 character or all characters will be erased. The name can be a maximum of 16 characters.</li> <li>(7) To change an already inserted character, press the ▲ button to move the cursor to the first line, and use the ◄/▶ buttons to move the cursor on the character to be changed.</li> <li>After pressing the ENTER or -O button, the character is selected. Then, follow the same procedure as described at the item (6) above.</li> <li>(8) To finish entering text, move the cursor to the OK on screen and press the ▶, ENTER or -O button. To revert to the previous name without saving changes, move the cursor to the CANCEL on screen and press the ◄, ENTER or -O button.</li> </ul>	
TEMPLATE	Using the ▲/▼ cursor buttons switches the mode for the template screen. Press the ▶ cursor (or the ENTER) button to display the selected template, and press the ◄ cursor button to close the displayed screen. The last selected template is displayed when the MY BUTTON allocated to the TEMPLATE function is pressed (185). TEST PATTERN ⇔ DOT-LINE1 ⇔ DOT-LINE2 ⇔ DOT-LINE3 \$\overline{\phi}\$ STACK ⇔ MAP2 ⇔ MAP1 ⇔ CIRCLE2 ⇔ CIRCLE1 ⇔ DOT-LINE4 You can turn a map upside down and scroll it horizontally when MAP1 or MAP2 is selected. To invert or scroll the map, display the guidance by pressing the <b>RESET</b> button on the remote three seconds or more when MAP1 or MAP2 appears.	

ltem	Description		
	The C.C. is the function that displays a transcript or dialog of the audio portion of a video, files or other presentation or other relevant sounds. It is required to have NTSC format video or 480i@60 format component video source supporting C.C. feature to utilize this function. It may not work properly, depending on equipment or signal source. In this case, please turn off the Closed Caption.		
	DISPLAY		
	Select Closed Caption DISPLAY setting from following options using		
	AUTO ⇔ ON ⇔ OFF		
	<u>AUTO</u> : Closed Caption automatically appears when the input signal (C.C. compatible) from the port with the mute icon set at AUDIO SOURCE is selected.		
	ON : Closed Caption is on.		
	The caption is not displayed when the OSD menu is active.		
	• The Closed Caption is the function to display the dialogue,		
C.C. (Closed Caption)	video sources. The Closed Caption availability is depending upon broadcaster and/or content.		
	MODE Select Closed Caption MODE setting from following options using ▲/▼ buttons.		
	CAPTIONS ⇔ TEXT		
	CAPTIONS : Display Closed Caption.		
	<u>IEXI</u> : Display Text data, which is for additional information such as news reports or a TV program guide. The information covers the entire screen. Not all of the C.C. program has Text information.		
	CHANNEL		
	Select Closed Caption CHANNEL from following options using ▲/▼ buttons.		
	1 ⇔ 2 ⇔ 3 ⇔ 4 ↑↑		
	1: Channel 1, primary channel / language		
	2: Channel 2		
	4: Channel 4		
	The channel data may vary, depending on the content. Some channel might be used for secondary language or empty.		

# **OPTION menu**

From the OPTION menu, items shown in the table below can be performed.

Select an item using the  $\blacktriangle/\lor$  cursor buttons, and press the  $\blacktriangleright$  cursor button or **ENTER** button to execute the item. Then perform it according to the following table.

M ADVANCED MENU		SELECT
PICTURE     MAGE     MAGE     NPUT     SETUP     J AUDIO     SCREEN     SCREEN     MOTION     SCREEN     SECURITY     EASY MENU     EASY MENU     EXIT	SOURCE SKIP a AUTO SEARCH ← DIRECT POVER ON C AUTO POVER OFF SHADE TIMER MY BUTTON ■ SCHEDULE Y SERVICE	OFF OFF 20min 1h
	COMPUTER IN	1024 × 768 @60Hz

Item	Description		
	The ports can be set to be ignored in searching by the AUTO SEARCH function ( below) or in selecting by buttons on the control panel.		
	General Skip         Composition           CMMPUTER IN         MOBINAL         SKIP           CMMPUTER IN         MOBINAL         SKIP           HOBINE 2 ML         0         O           HPDBase1         0         O           VLDE0         0         O           HESTURN         EXIT         O		
	<ol> <li>Choose a picture input port using the ▲/▼ buttons.</li> </ol>		
	(2) Using the <b>◄</b> /▶ buttons turns on/off the SOURCE SKIP function.		
	NORMAL ⇔ SKIP		
	The port that is set to SKIP will be ignored.		
	<ul> <li>It is not possible to set SKIP to all ports at the same time.</li> <li>This setting is not valid when in the PbyP /PinP mode (447).</li> </ul>		
	Using the $\blacktriangle/\nabla$ buttons turns on/off the automatic signal search		
AUTO SEARCH	When the ON is selected, detecting no signal automatically cycles through input ports in the following order. The search is started from the current port. Then when an input is found, the projector will stop searching and display the image.		
	LAN ⇔ COMPUTER IN ⇔ HDMI 1 / MHL		
	VIDEO ⇔ HDBaseT ⇔ HDMI 2		

ltem	Description		
	Using the ▲/▼ buttons turns on/off the DIRECT POWER ON function. ON ⇔ OFF		
DIRECT POWER ON	<ul> <li>When set to the ON, the lamp in projector will be automatically turned on without the usual procedure (22), only when the projector is supplied with the power after the power was cut while the lamp was on.</li> <li>This function does not work as long as the power has been supplied to the projector while the lamp is off.</li> <li>After turning the lamp on by the DIRECT POWER ON function, if neither input nor operation is detected for about 30 minutes, the projector is turned off, even though the AUTO POWER OFF function (Detection) is disabled.</li> </ul>		
AUTO POWER OFF	Using the ▲/▼ buttons adjusts the time to count down to automatically turn the projector off. Long (max. 99 minutes) ⇔ Short (min. 0 minute = DISABLE)		
	When the time is set to 0, the projector is not turned off		
	When the time is set to 1 to 99, and when the passed time with no-signal or an unsuitable signal reaches at the set time, the projector lamp will be turned off. If one of the projector's buttons or the remote control buttons is pressed or one of the commands (except get commands) is transmitted to the <b>CONTROL</b> port during the corresponding time,		
	Please refer to the section <b>Turning off the power</b> ( <b>130</b> ).		
SHADE TIMER	Using the $\blacktriangle/\nabla$ buttons sets the time from closing the lens shade to automatically turning the projector off.		
	1h ⇔ 3h ⇔ 6h ፲ĵ		
	<ul> <li>The shade will open automatically when turning the projector on again.</li> </ul>		

ltem	Description		
Item	Description         This item is to assign one of the following functions to MY BUTTON (1 to 2) on the remote control (17).         (1) Use the ▲/▼ buttons on the MY BUTTON menu to select a button from MY BUTTON - 1 to 4 and press the ► or ENTER button to display the MY BUTTON setup dialog.         (2) Then using the ▲/▼/◀/► buttons sets one of the following functions to the chosen button. Press the ENTER or -€ button to save the setting.         MY IMAGE: Displays the MY IMAGE menu.(16. My Image Function in the Network Guide)         MESSENGER: Turns the messenger text displayed on the screen on/off (17. Messenger Function in the Network Guide).         When there is no transferred text data to display, the message "NO MESSENGER DATA" appears.		
MY BUTTON	<ul> <li>SHADE: Turns the lens shade closed and opened.</li> <li><u>PbyP / PinP SWAP</u>: Swaps the picture on the right with one on the left in the PbyP mode. Swaps the primary picture and the secondary picture in the PinP mode. (<b>150</b>)</li> <li><u>PinP POSITION</u>: Toggles the PinP position.</li> <li><u>ACCENTUALIZER</u>: Turns on/off the ACCENTUALIZER dialog (<b>159</b>).</li> <li><u>HDCR</u>: Turns on/off the HDCR dialog (<b>159</b>).</li> <li><u>INFORMATION</u>: Displays SYSTEM_INFORMATION → INPUT_INFORMATION (<b>196</b>) → NETWORK_INFORMATION.</li> <li><u>MY MEMORY</u>: Loads one of adjustment data stored (<b>159</b>).</li> <li>When more than one data are saved, the adjustment changes every time the <b>MY BUTTON</b> is pressed.</li> <li>When no data is saved in memory, the dialog "No saved data" annears</li> </ul>		
	When the current adjustment is not saved to memory, the dialog as shown in the right appears. If you want to keep the current adjustment, please press the ► button to exit. Otherwise loading a data will overwrite the current adjusted condition. <u>ACTIVE IRIS</u> : Changes the active iris mode ( <b>157</b> ). <u>PICTURE MODE</u> : Changes the PICTURE MODE ( <b>157</b> ). <u>FILTER RESET</u> : Displays the filter time reset confirmation dialogue ( <b>170</b> ). <u>TEMPLATE</u> : Makes the template pattern selected to the TEMPLATE item ( <b>181</b> ) appear or disappear. <u>RESOLUTION</u> : Turns on/off the RESOLUTION dialog ( <b>166</b> ). <u>ECO MODE</u> : Changes the ECO MODE dialog ( <b>169</b> ). <u>BLANK</u> : Switches the BLANK function to on or off ( <b>177</b> ). <u>MUTE</u> : Turns the audio mute on/off ( <b>131</b> ).		

Item	Description	
	How to setup the item	
	1. Use the ▲/▼/◀	/► cursor buttons to select or adjust.
	2. Select OK to finit	sh the settings.
		fer to the actual on-screen display(OSD) for $\lambda$
	appropriate operati	ion.
		)
	Item	Description
	DATE & TIME	Set the DATE(Year/Month/Date) and Time(24-hour scale).
	SPECIFIC DATE	Set specific date from 1 to 10.
	PROGRAM EDIT	The TIME and EVENT for Program 1 to 16 can be edited.
SCHEDULE	<ul> <li>How to activate ( Place a check mark i Check mark in the box</li> <li>SCHEDULE DATE AND TIME SPECIFIC DATE PROGRAM EDIT</li> <li>UNDAY</li> <li>UNDAY</li> <li>UNDAY</li> <li>EDHESDAY</li> <li>EDHESDAY</li> <li>FIDAY</li> <li>ATURDAY</li> <li>ATURDAY</li> <li>ATURDAY</li> <li>ATURDAY</li> </ul>	(DATE AND TIME / SPECIFIC DATE) n the box. Date and first setup info could be seen with the check mark. 2015/07/16 10:49 PROGRAM-01 PROGRAM-02 PROGRAM-02 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-04 PROGRAM-05 TE(Year/Month/Date) and Time(24-hour scale).)



Item	Description		
	How to edit the selected PROGRAM		
	<ol> <li>Select from 1 to 20 events. Use the ▲/▼ cursor buttons to select. Press ► cursor button to set the TIME and EVENT.</li> </ol>		
	2. Use the ◄/► cursor buttons to select.		
	3. Use the ▲/▼ cursor buttons to adjust. <sup>1 DB: EVENT</sup> <sup>2 BB:05</sup> Prover <sup>3 BB:10</sup> Prover <sup>6 BB:05</sup> Prover <sup>8 BI:05</sup> Prover <sup>8 BI:0</sup>		
SCHEDULE (continued)	EVENT can be selected as listed below. • POWER – ON, STANDBY • INPUT SOURCE – "input source" channel • MY IMAGE – IMAGE-1 to 4, IMAGE OFF • MESSENGER – TEXT-1 to 12, TEXT OFF • ECO MODE – NORMAL, ECO • BLANK – ON, OFF		
	Bit Dock_Product (Convertion)         Convertion           RETURN         RETURN           RETURN         RETURN <tr< td=""></tr<>		
	4. Press ► cursor button to finish the settings.		
	5. Select APPLY to save the settings.		
	<ul> <li>NOTE • Please refer to the actual on-screen display(OSD) for appropriate operation.</li> <li>• When the STANDBY MODE is set to NETWORK(WOL) or SAVING, SCHEDULE function (Ex:POWER-ON) in the standby mode will not be operated.</li> </ul>		

Item	Description		
	Selecting this item displays the SERVICE menu. Select an item using the ▲/▼ buttons, and press the ► button or the ENTER button on the remote control to execute the item.		
ALTITUDE         Using the ▲/▼ buttons switches the rotation speed of the confans. If the projector is used at an altitude of about 1600 m of select HIGH. Otherwise, select NORMAL. Note that the projector is used at an altitude of about 1600 m of select HIGH. Otherwise, select NORMAL. Note that the projector is used at an altitude of about 1600 m of select HIGH. Otherwise, select NORMAL. Note that the projector when the HIGH is selected.         HIGH ⇔ NORMAL         AUTO ADJUST         Using the ▲/▼ buttons to select one of the mode. When the DISABLE is selected, the automatic adjustment feature is disected.         FINE ⇔ FAST ⇔ DISABLE			
	• Depending on conditions, such as input image, signal cable to the projector, environment around the projector, etc., the automatic adjustment may not work correctly. In such a case, please choose DISABLE to disable the automatic adjustment, and make adjustment manually.		
GHOST * Adjust the settings using the ▲/▼ buttons to eliminate g			

\* CP-WX5506M only

SERVICE (continued) KEY LOCK (1) Use the ▲/▼ buttons to choose the operations control. CONTROL PANEL ⇔ REMOTE CONTROL (2) Use the ◀/▶ buttons to select ON or OFF. ON ⇔ OFF Selecting ON in Step 2 locks the buttons except STANDBY/ON on the operations control selected in Step 1. Selecting OFF releases the locked buttons on the operations control selected in Step 1. • Please use this function to prevent tampering or accidental operation. • It's not possible to disable both options at the same time. <b>REMOTE RECEIV.</b> Switch it using the ◀/▶ button. ON ⇔ OFF <b>REMOTE FREQ.</b> (1) Use the ▲/♥ button to change the projector's remote sensor frequency setting (£14, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the ◀/♥ button to change the projector's remote sensor frequency setting (£14, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the ◀/♥ button to change the projector's remote sensor on or off. ON ⇔ OFF If the remote control does not function correctly, disable either of them. • It's not possible to disable both options at the same time. <b>REMOTE ID</b> This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control. Use the ▲/♥ buttons on the REMOTE ID menu to select ID and press the ▶ button. ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4 The projector is controlled by the remote control whose ID button is set the same number as this number. When the ALL is selected, the projector is controlled by the remote control whose ID button	ltem	Description		
<ul> <li>CONTROL PAREL ⇔ REMOTE CONTROL</li> <li>(2) Use the <!-- --> <ul> <li>buttons to select ON or OFF.</li> <li>ON ⇔ OFF</li> </ul> </li> <li>Selecting ON in Step 2 locks the buttons except STANDBY/ON on the operations control selected in Step 1.</li> <li>Selecting OFF releases the locked buttons on the operations control selected in Step 1.</li> <li>Please use this function to prevent tampering or accidental operation.</li> <li>It's not possible to disable both options at the same time.</li> </ul> <b>REMOTE RECEIV.</b> Switch it using the  (1) Use the A/▼ button to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the  (2) Use the  (2) Use the some to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the  (2) Use the some to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the  (2) Use the some to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the  (2) Use the some to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the  (2) Use the some to change the projector's remote sensor frequency setting (□4, 28). 1:NORMAL ⇔ 2:HIGH (2) Use the some to change the projector's remote sensor frequency setting the to change the projector's remote sensor on or off. ON ⇔ OFF If the remote control does not function correctly, disable either of them. • It's not possible to disable both options at the same time. <b>REMOTE ID</b> This menu is displayed when selecting this if m and pressing any of the ID 1-4 buttons of the optional remote control. Use the  A/▼ them to select ID and press the > button. ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4 1 The projector is controlled by the remote control whose ID button is set the same number as this number		<ul> <li>(1) Use the ▲/▼ buttons to choose the operations control.</li> </ul>		
REMOTE RECEIV.         Switch it using the ◄/▶ button.         ON ⇔ OFF         REMOTE REQ.         (1) Use the ▲/♥ button to change the projector's remote sensor frequency setting (□4, 28).         1:NORMAL ⇔ 2:HIGH         (2) Use the ◀/▶ button to change the projector's remote sensor on or off.         ON ⇔ OFF         If the remote control does not function correctly, disable either of them.         • It's not possible to disable both options at the same time.         REMOTE ID         This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control.         Use the ▲/▼ buttons on the REMOTE ID menu to select ID and press the ▶ button.         ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4         The projector is controlled by the remote control whose ID button is set the same number as this number. When the ALL is selected, the projector is controlled by a remote control whose ID button is set the same number as this number.		<ul> <li>CONTROL PANEL ⇔ REMOTE CONTROL</li> <li>(2) Use the </li> <li>(2) Use the </li> <li>(2) Use the </li> <li>(4) ENCLAVE CONTROL</li> <li>(2) Use the </li> <li>(2) Use the </li> <li>(3) OFF.</li> <li>(4) OFF.</li> <li>(4) OFF.</li> <li>(5) ON ⇔ OFF.</li> <li>(5) Selecting ON in Step 2 locks the buttons except STANDBY/ON on the operations control selected in Step 1.</li> <li>(2) Selecting OFF releases the locked buttons on the operations control selected in Step 1.</li> <li>(5) Please use this function to prevent tampering or accidental operation.</li> <li>(1) It's not possible to disable both options at the same time.</li> </ul>		
<ul> <li>SERVICE (continued)</li> <li>REMOTE FREQ.</li> <li>(1) Use the ▲/▼ button to change the projector's remote sensor frequency setting (□4, 28).</li> <li>1:NORMAL ⇔ 2:HIGH</li> <li>(2) Use the ◄/► button to change the projector's remote sensor or or off. ON ⇔ OFF</li> <li>If the remote control does not function correctly, disable either of them.</li> <li>It's not possible to disable both options at the same time.</li> <li>REMOTE ID</li> <li>This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control.</li> <li>Use the ▲/▼ buttons on the REMOTE ID menu to select ID and press the ► button.</li> <li>ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4</li> <li>The projector is controlled by the remote control whose ID button is set the same number as this number. When the ALL is selected, the projector is controlled by a remote control irrespective of the ID</li> </ul>		REMOTE RECEIV. Switch it using the ◄/► button. ON ⇔ OFF		
<ul> <li>(2) Use the </li> <li>(2) Use the </li> <li>(2) Use the </li> <li>(3) button to change the projector's remote sensor on or off.</li> <li>(4) OFF</li> <li>(5) ON ⇔ OFF</li> <li>(6) OFF</li> <li>(7) If the remote control does not function correctly, disable either of them.</li> <li>(7) If the remote control does not function correctly, disable either of them.</li> <li>(8) If the remote control does not function correctly, disable either of them.</li> <li>(8) If the remote control does not function correctly, disable either of them.</li> <li>(8) If the remote control does not function correctly, disable either of them.</li> <li>(8) If the remote control does not function correctly, disable either of them.</li> <li>(8) If the remote control.</li> <li>(8) If the optional remote control.</li> <li>(9) If the remote control.</li> <li>(9) If the remote control.</li> <li>(9) If the remote control.</li> <li>(10) If the optional remote control.</li> <li>(11) If the optional remote control.</li> <li>(12) Use the A/V buttons on the REMOTE ID menu to select ID and press the button.</li> <li>(11) ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4</li> <li>(11) If the projector is controlled by the remote control whose ID button is set the same number as this number. When the ALL is selected, the projector is controlled by a remote control irrespretive of the ID</li> </ul>	SERVICE (continued)	<ul> <li>REMOTE FREQ.</li> <li>(1) Use the ▲/▼ button to change the projector's remote sensor frequency setting (□4, 28).</li> <li>1:NORMAL ⇔ 2:HIGH</li> </ul>		
If the remote control does not function correctly, disable either of them. • It's not possible to disable both options at the same time. <b>REMOTE ID</b> This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control. Use the ▲/▼ buttons on the REMOTE ID menu to select ID and press the ▶ button. ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4 The projector is controlled by the remote control whose <b>ID</b> button is set the same number as this number. When the ALL is selected, the projector is controlled by a remote control irrespretive of the ID.		(2) Use the ◀/▶ button to change the projector's remote sensor on or off. ON ⇔ OFF		
REMOTE ID         This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control.         Use the ▲/▼ buttons on the REMOTE ID menu to select ID and press the ▶ button.         ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4         CREWARD TE ID and press the ▶ button.         ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4         CREWARD TE ID and press the ▶ button.         The projector is controlled by the remote control whose ID button is set the same number as this number. When the ALL is selected, the projector is controlled by a remote control irrespactive of the ID.		If the remote control does not function correctly, disable either of them. • It's not possible to disable both options at the same time.		
setting.		REMOTE ID This menu is displayed when selecting this item and pressing any of the ID 1-4 buttons of the optional remote control. Use the ▲/▼ buttons on the REMOTE ID menu to select ID and press the ▶ button. ALL ⇔ 1 ⇔ 2 ⇔ 3 ⇔ 4 ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑		

ltem	Description		
		Selecting this item displays COMMUNICATION menu. In this menu, you can configure the serial communication settings of the projector using the <b>CONTROL</b> port.	
SERVICE (continued)	COMMUNICATION	<ul> <li>Service_communication</li> <li>Service_communication</li> <li>OPF</li> <li>OPF</li></ul>	

ltem	Description		
SERVICE (continued)	COMMUNICATION (continued)	COMMUNICATION TYPE Select the communication type for transmission via the CONTROL port. NETWORK BRIDGE (WIRELESS) NETWORK BRIDGE (WIRED) OFF METWORK BRIDGE: Select this type, if it is required to control an external device as a network terminal, via this projector from the computer. Select WIRELESS or WIRED as your network connection mode. The CONTROL port does not accept RS-232C commands (18. Network Bridge Function in the Network Guide). OFF: Select this mode to receive RS-232C commands using the CONTROL port. OFF is selected as the default setting. When you select the NETWORK BRIDGE, check the item, TRANSMISSION METHOD (193). When NETWORK BRIDGE is selected, RS-232C menu of CONTROL TERMINAL cannot be set. The setting of RS-232C is forcibly set to CONTROL. This function is available only when OFF is selected in MULTIMEDIA.(196)	

ltem	Description	
		SERIAL SETTINGS Select the serial communication condition for the
		BAUD RATE 4800bps ⇔ 9600bps ⇔ 19200bps ⇔ 38400bps ↑
		PARITY NONE ⇔ ODD ⇔ EVEN ↑
		• The BAUD RATE is fixed to 19200bps and PARITY is fixed NONE when the COMMUNICATION TYPE is set to OFF ( <b>192</b> ).
SERVICE (continued)	COMMUNICATION (continued)	TRANSMISSION METHOD Select the transmission method for communication by the NETWORK BRIDGE from the CONTROL port. HALF-DUPLEX ⇔ FULL-DUPLEX
		HALF-DUPLEX: This method lets the projector make two way communication, but only one direction, either transmitting or receiving data, is allowed at a time.
		<u>FULL-DUPLEX</u> : This method lets the projector make two way communication, transmitting and receiving data at the same time.
		<ul> <li>HALF-DUPLEX is selected as the default setting.</li> <li>If you select HALF-DUPLEX, check the setting of the item RESPONSE LIMIT TIME (1994).</li> </ul>

ltem	Description	
SERVICE (continued)		<b>RESPONSE LIMIT TIME</b> Select the time period to wait for receiving response data from other device communicating by the NETWORK BRIDGE and the HALF-DUPLEX through the <b>CONTROL</b> port.
	COMMUNICATION (continued)	OFF ⇔ 1s ⇔ 2s ⇔ 3s <u>OFF</u> : Select this mode if it is not required to check the responses from the device that the projector sends data to. In this mode, the projector can send out data from the computer continuously. <u>1s /2s /3s</u> : Select the time period to keep the projector waiting for response from the device that the projector sends data to. While waiting the response, the projector does not send out any data from the <b>CONTROL</b> port
		<ul> <li>This menu is available only when the NETWORK BRIDGE is selected for the COMMUNICATION TYPE and the HALF-DUPLEX is selected for the TRANSMISSION METHOD (193).</li> <li>OFF is selected as the default setting.</li> </ul>
		<ul> <li>STACK</li> <li>Selecting this item displays the STACK menu.</li> <li>For more information, please see Instant Stack</li> <li>Guide.</li> <li>When STACK MODE is set to MAIN or SUB, the other items in COMMUNICATION menu are invalid.</li> <li>When STACK MODE is set to MAIN or SUB, RS-232C menu of CONTROL TERMINAL cannot be set. The setting of RS-232C is forcibly set to CONTROL</li> </ul>

Item	Description	
SERVICE (continued)	CONTROL TERMINAL	<pre>WIRED NETWORK Selects whether to use LAN or HDBaseT port. LAN ⇔ HDBaseT • When HDBaseT is set, NETWORK(WOL) cannot be selected in SETUP menu &gt; STANDBY MODE. • When NETWORK(WOL) is set in SETUP menu &gt; STANDBY MODE, this item is fixed to LAN. • This function is available only when OFF is selected in MULTIMEDIA.(196) NOTE • Only either LAN or HDBaseT port can be used for the connection to the network. Switch it according to the environment.</pre> RS-232C Selects whether to use CONTROL or HDBaseT port. CONTROL ⇔ HDBaseT NOTE • Only either CONTROL or HDBaseT port can be used for the RS-232C connection. Switch it according to the environment.
	HDMI OUT RESOLUTION	<ul> <li>Selects the device to refer to the resolution information of HDMI<sup>™</sup> output. EXTERNAL DEVICE ⇔ PROJECTOR</li> <li>When EXTERNAL DEVICE is selected, the resolution of the signal input to the projector and signal output from the projector may be restricted by the maximum resolution of the connected device such as projector or monitor.</li> <li>When PROJECTOR is selected, the image from the device connected to HDMI OUT may not be displayed normally.</li> </ul>

Item		Description
	MULTIMEDIA	Using the ▲/▼ buttons switches on or off of the multimedia function. When OFF is selected, the network function is disabled. The following menu items are also disabled. • NETWORK menu • WIRED NETWORK • COMMUNICATION TYPE • NETWORK(WOL) in STANDBY MODE STANDBY MODE is switched to SAVING if MULTIMEDIA is switched from ON to OFF while STANDBY MODE is set to NETWORK(WOL).
SERVICE	INFORMATION Selecting this ite It shows the info	em displays a dialog titled "INPUT_INFORMATION". rmation about the current input.
(continued)	FRAME LOCK	AUTO FRANELOSK O:RETURN ,O:EXIT O:RETURN ,O:EXIT
	<ul> <li>The "FRAME LOCK" message on the dialog means the frame lock function is working.</li> <li>This item cannot be selected for no signal and sync out.</li> <li>When the MY TEXT DISPLAY is set to ON, the MY TEXT is displayed together with the input information in the INPUT_INFORMATION box (1103).</li> </ul>	
	FACTORY RESI Selecting OK us function, all the i initial setting. No LANGUAGE, AL COMMUNICATI reset. CANCEL ⇔ O	ET ing the ► button performs this function. By this tems in all of menus will collectively return to the the that the items LAMP TIME, FILTER TIME, JTO BLANK, FILTER MESSAGE, STANDBY MODE, ON, NETWORK and SECURITY settings are not

# NETWORK menu

See the Network Guide for details of NETWORK operation.

Remember that incorrect network settings on this projector may cause trouble on the network. Be sure to consult with your network administrator before connecting to an existing access point on your network.

### SECURITY menu

This projector is equipped with security functions. From the SECURITY menu, items shown in the table below can be performed.

To use SECURITY menu: User registration is required before using the security functions.

#### Enter to the SECURITY menu

- 1. Press the ► button. The ENTER PASSWORD box will be displayed.
- 2. Use the ▲/▼/◀/► buttons to enter the registered password. The factory default password is as follows.

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CP-WU5506M : 2905 CP-WX5506M : 1205
```

This password can be changed (**□ below**). Move the cursor to the right side of the ENTER PASSWORD box and press the ► button to display the SECURITY menu.

• It is strongly recommended the factory default password to be changed as soon as possible.

 If an incorrect password is input, the ENTER PASSWORD box will be displayed again. If incorrect password is input 3 times, the

projector will turn off. Afterwards the projector will turn off every time an incorrect password is input.

3. Items shown in the table below can be performed.

#### If you have forgotten your password

- (1) While the ENTER PASSWORD box is displayed, press and hold the RESET button on the remote control for about 3 seconds or press and hold the INPUT button for 3 seconds while pressing the ► button on the projector.
- (2) The 10 digit Inquiring Code will be displayed. Contact your dealer with the 10 digit Inquiring Code. Your password will be sent after your user registration information is confirmed.

• If there is no key input for about 55 seconds while the Inquiring Code is displayed, the menu will close. If necessary, repeat the process from (1).

Item	Description	
SECURITY PASSWORD CHANGE	<ul> <li>(1) Use the ▲/▼ buttons on the SECURITY menu to select SECURITY PASSWORD CHANGE and press the ▶ button to display the ENTER NEW PASSWORD box.</li> <li>(2) Use the ▲/▼/◀/▶ buttons to enter the new pase (3) Move the cursor to the right side of the ENTER NEW PASSWORD box and press the ▶ button to display the NEW PASSWORD box and press the ▶ button to display the NEW PASSWORD AGAIN box, enter the same password again.</li> <li>(4) Move the cursor to the right side of the NEW PASSWORD AGAIN box and press the ▶ button and the NOTE NEW PASSWORD box will be displayed for about 30 seconds, please make note of the password during this time. Pressing the ENTER button on the remote contribution of the NOTE NEW PASSWORD For the NOTE NEW PASSWORD For the password during the second second</li></ul>	SECURITY PASSWORD   ENTER NEV PASSWORD   CANCEL   0   0   SSWORD   SSWORD   SSWORD AGAIN   CANCEL   0   0   CANCEL   0 </th
	Thease do not lorget your password.	







SECURITY		
Inquiring Code		
01 2345 6789	ОК	

Item	Description
	The MyScreen PASSWORD function can be used to prohibit access to the MyScreen function and prevent the currently registered MyScreen image from being overwritten.
	<ul> <li>1 Turning on the MyScreen PASSWORD</li> <li>1-1 Use the ▲/▼ buttons on the SECURITY menu to select MyScreen PASSWORD and press the ► button to display the MyScreen PASSWORD on/ off menu.</li> <li>1-2 Use the ▲/▼ buttons on the MyScreen</li> </ul>
	PASSWORD on/off menu to select ON. The ENTER NEW PASSWORD box (small) will be displayed. 1 2 Use the 4 / 2 / 2 / b buttone to enter the ENTER NEW PASSWORD ENTER NEW PASSWORD
	PASSWORD AGAIN box, enter the same PASSWORD again.
	1-4 Move the cursor to the right side of the NEW PASSWORD AGAIN box and press the ► button to display the NOTE NEW PASSWORD box for about 30 seconds, please make note of the password during this time. Pressing the ENTER button on the remote control or ► button on the
MyScreen	projector will return to MyScreen PASSWORD on/off menu.
PASSWORD	<ul> <li>When a password is set for MyScreen:</li> <li>The MyScreen registration function (and menu) will be unavailable.</li> </ul>
	<ul> <li>The MyScreen Lock menu will be unavailable.</li> <li>The START UP setting will be locked on MyScreen (and the menu will be unavailable).</li> </ul>
	Turning the MyScreen PASSWORD off will allow normal operation of these functions.
	Please do not forget your MyScreen PASSWORD.
	2 Turning off the MyScreen PASSWORD 2-1 Follow the procedure in 1-1 to display the MyScreen PASSWORD on/off
	2-2 Select OFF to display the ENTER PASSWORD box (large). Enter the registered password and the screen will return to the MyScreen PASSWORD on/off menu. If an incorrect PASSWORD is input the menu will
	close. If necessary, repeat the process from 2-1.
	<ul> <li>3 If you have forgotten your password</li> <li>3-1 Follow the procedure in 1-1 to display the MyScreen PASSWORD on/off menu.</li> </ul>
	<ul> <li>3-2 Select OFF to display the ENTER PASSWORD box (large). The 10 digit Inquiring Code will be displayed inside the box.</li> </ul>
	3-3 Contact your dealer with the 10 digit Inquiring Code. Your password will be sent after your user registration information is confirmed.

F	PIN LOCK is a function which prevents the projector from being used unless a registered Code is input.
PIN LOCK	a registered Code is input. <b>1 Turning on the PIN LOCK</b> 1-1 Use the ▲/♥ buttons on the SECURITY menu to select PIN LOCK and press the ▶ button or the ENTER button to display the PIN LOCK on/off menu. 1-2 Use the ▲/♥ buttons on the PIN LOCK on/ off menu to select ON and the Enter PIN Code box will be displayed. 1-3 Input a 4 part PIN code using the ▲/♥/           1-3 Input a 4 part PIN code using the ▲/♥/           1-3 Input a 4 part PIN code using the ▲/♥/           1-4 Use the ▲/♥ buttons.           The PIN Code again box will appear. Reenter the same PIN code. This will complete the PIN code registration.           • If there is no key input for about 55 seconds while the Enter PIN Code box or the PIN Code again box is displayed, the menu will close. If necessary, repeat the process from 1-1.           Afterwards, anytime the projector is restarted after AC power is turned off the Enter PIN code is input 3 times, the projector will be displayed again. If an incorrect PIN code is input 3 times, the projector will un off. Afterwards the projector will also turn off if there is no key input for about 5 minutes while the Enter PIN code box is displayed.           • Please do not forget your PIN code.           21 Follow the procedure in 1-1 to display the PIN LOCK on/off menu.           2-2 Use the ▲/♥ buttons to select OFF and the Enter PIN Code box will be displayed. Enter the registered PIN code to turn the PIN LOCK function off.           31 fyou have forgotten your PIN code 31 While the Enter PIN code box is displayed, press and hold the RESET button for three seconds or press and hold the INPUT button for 3 seconds while pressing the ▶ button on the projector. The 10 digit Inquiring Code is displayed, press and hold the RESET b

Item	Description
	If this function is set to ON and the vertical angle of the projector or the INSTALLATION setting is different from the previous recorded setting, the TRANSITION DETECTOR ON alarm will be displayed and the input signal will not be displayed. • To display the signal again, set this function OFF. • After about 5 minutes of displaying the TRANSITION DETECTOR ON alarm, the lamp will turn off.
	1 Turning on the TRANSITION DETECTOR 1-1 Use the ▲/▼ buttons on the SECURITY menu to select TRANSITION DETECTOR and press the ► or the ENTER button to display the TRANSITION DETECTOR on/off menu.
	1-2 Use the ▲/▼ buttons on the TRANSITION DETECTOR on/off menu to select ON. Selecting ON will save the setting of the current angle and the INSTALLATION setting. The ENTER NEW PASSWORD box (small) will be displayed.
	1-3 Use the ▲/▼/◀/► buttons to enter a password. Move the cursor to the right side of the ENTER NEW PASSWORD box (small) and press the ► button to display the NEW PASSWORD AGAIN PASSWORD AGAIN box, enter the same password again.
TRANSITION DETECTOR	1-4 Move the cursor to the right side of the NEW PASSWORD AGAIN box and press the ► button to display the NOTE NEW PASSWORD box for about 30 seconds, please make note of the password during this time. Pressing the ENTER button on the remote control or the ► button on the presenter will enture to the TRANSITION DETECTOR on (off manual
	<ul> <li>Please do not forget your TRANSITION DETECTOR password.</li> <li>This function will activate only when the projector is started after turning off the AC power.</li> <li>This feature may not function properly if the projector is not in a stable position when ON is selected.</li> </ul>
	2 Turning off the TRANSITION DETECTOR 2-1 Follow the procedure in 1-1 to display the TRANSITION DETECTOR on/off menu. 2-2 Select OFF to display the ENTER PASSWORD box (large). Enter the registered password and the screen will return to the TRANSITION DETECTOR on/off menu.
	close. If necessary, repeat the process from 2-1.
	<ul> <li>3 If you have forgotten your password</li> <li>3-1 Follow the procedure in 1-1 to display the TRANSITION DETECTOR on/off menu.</li> <li>3-2 Select OFF to display the ENTER PASSWORD box (large). The 10 digit Inquiring Code will be displayed inside the box.</li> <li>3-3 Contact your dealer with the 10 digit Inquiring Code. Your password will be sent after your user registration information is confirmed.</li> </ul>

ltem	Description
	The MY TEXT PASSWORD function can prevent the MY TEXT from being overwritten. When the password is set for the MY TEXT; • The MY TEXT DISPLAY menu will be unavailable, which can prohibit changing the DISPLAY setting. • The MY TEXT WRITING menu will be unavailable, which can prevent the MY TEXT from being overwritten.
	1 Turning on the MY TEXT PASSWORD 1-1 Use the ▲/▼ buttons on the SECURITY menu to select the MY TEXT PASSWORD and press the button to display the MY TEXT PASSWORD on/off menu.
	1-2 Use the ▲/▼ buttons on the MY TEXT PASSWORD on/off menu to select ON. The ENTER NEW PASSWORD box (small) will be displayed. 1-3 Use the ▲/▼/◀/► buttons to enter the ENTER NEW PASSWORD
	password. Move the cursor to the right side of the ENTER NEW PASSWORD box (small) and press the ► button to display the NEW PASSWORD AGAIN box, and then enter the
MY TEXT PASSWORD	same password again. 1-4 Move the cursor to the right side of the NEW PASSWORD AGAIN box and press ► button to display the NOTE NEW PASSWORD box for about 30 seconds, then please make note of the password during this time.
	pressing the ENTER button on the remote control or ► button on the projector will return to the MY TEXT PASSWORD on/off menu.
	<ul> <li>2 Turning off the MY TEXT PASSWORD</li> <li>2-1 Follow the procedure in 1-1 to display the MY TEXT PASSWORD on/off menu.</li> <li>2-2 Select OFF to display the ENTER PASSWORD box (large). Enter the registered password and the screen will return to the MY TEXT PASSWORD on/off menu.</li> <li>MY TEXT PASSWORD box (large)</li> </ul>
	If an incorrect password is input, the menu will close. If necessary, repeat the process from 2-1
	<b>3 If you have forgotten your password</b> 3-1 Follow the procedure in 1-1 to display the MY TEXT PASSWORD on/off menu.
	<ul><li>3-2 Select OFF to display the ENTER PASSWORD box (large). The 10 digit inquiring code will be displayed inside the box.</li><li>3-3 Contact your dealer with the 10 digit inquiring code. Your password will be sent after your user registration information is confirmed.</li></ul>

### SECURITY menu

ltem	Description		
MY TEXT DISPLAY	<ul> <li>(1) Use the ▲/▼ buttons on the SECURITY menu to select the MY TEXT DISPLAY and press the ▶ or ENTER button to display the MY TEXT DISPLAY on/off menu.</li> <li>(2) Use the ▲/▼ buttons on the MY TEXT DISPLAY on/off menu to select on or off. ON ⇔ OFF</li> <li>When it is set ON, the MY TEXT will be displayed on the START UP screen and the INPUT_ INFORMATION when the INFORMATION on the SERVICE menu is chosen.</li> </ul>		
	• This function is available only when the MY TEXT PASSWORD function is set to the OFF.		
MY TEXT WRITING	<ul> <li>(1) Use the ▲/▼ buttons on the SECURITY menu to select the MY TEXT WRITING and press the ▶ button. The MY TEXT WRITING dialog will be displayed.</li> <li>(2) The current MY TEXT will be displayed on the first 3 lines. If not yet written, the lines will be blank. Use the ▲/▼/◀/▶ buttons and the ENTER or -D button to select and enter characters. To erase 1 character at one time, press the RESET button or press the ▲ and +D button at the same time. Also if you move the cursor to DELETE or CLEAR ALL on screen and press the ENTER or -D button, 1 character or all characters will be erased. The MY TEXT can be input up to 24 characters on each line.</li> <li>(3) To change an already inserted character, press the ▲/▼ button to move the cursor to one of the first 3 lines, and use the ∢/▶ buttons to move the cursor to the character to be changed. After pressing the ENTER or -D button, the character is selected. Then, follow the same procedure as described at the item (2) above.</li> <li>(4) To finish entering text, move the cursor to the OK on screen and press the ▶, ENTER or -D button. To revert to the previous MY TEXT without saving changes, move the cursor to the CANCEL on screen and press the ▶, ENTER or -D button.</li> <li>The MY TEXT WRITING function is available only when the MY TEXT PASSWORD function is set to OFF.</li> </ul>		

Item	Description
SECURITY INDICATOR	Selecting this item displays the SECURITY INDICATOR dialog. Use the ▲/▼ buttons to select ON or OFF. ON ⇔ OFF
	When ON is selected while PIN LOCK or TRANSITION DETECTOR is ON, the <b>SECURITY</b> indicator blinks in yellow in the standby mode ( <b>1100, 101</b> ).
STACK LOCK	Selecting this item displays the STACK LOCK dialog. For more information, please see <b>Instant Stack Guide</b> .

### Maintenance

# **Replacing the lamp**

A lamp has finite product life. Using the lamp for long periods of time could cause the pictures darker or the color tone poor. Note that each lamp has a different lifetime, and some may burst or burn out soon after you start using them.

Preparation of a new lamp and early replacement are recommended. To prepare a new lamp, make contact with your dealer and tell the lamp type number.

### Type number : DT01931

### **Replacing the lamp**

- Turn the projector off, and unplug the power cord. Allow
- the projector to cool for at least 45 minutes.
- 2. Prepare a new lamp. If the projector is mounted with specified mounting accessories, or if the lamp has broken, also ask the dealer to replace the lamp.

#### In case of replacement by yourself, follow the following procedure.

- **3.** Loosen the screw (marked by arrow) of the lamp cover and then slide down and lift the lamp cover to remove it.
- Loosen the 3 screws (marked by arrow) of the
- 4 Iamp, and slowly pull the lamp out by the handles. Never loosen any other screws.
- **5.** Insert the new lamp, and retighten firmly the 3 screws of the lamp that are loosened in the previous process to
- lock it in place.
- While putting the interlocking parts of the lamp cover and
- 6. the projector together, slide the lamp cover back in place. Then firmly fasten the screw of the lamp cover.
- Turn the projector on and reset the lamp time using the
- LAMP TIME item in the SETUP menu.
  - (1) Press the **MENU** button to display a menu.
  - (2) Point at the ADVANCED MENU in the menu using the ▼/▲ button, then press the  $\blacktriangleright$  button.
  - (3) Point at the SETUP in the left column of the menu using the  $\checkmark/$  button, then press the ► button.
  - (4) Point at the LAMP & FILTER using the  $\nabla/\triangle$  button, then press the  $\triangleright$  button.
  - (5) Point at the LAMP TIME using the V/▲ button, then press the ► button. A dialog will appear.
  - (6) Press the ► button to select "OK" on the dialog. It performs resetting the lamp time.

#### ▲ **CAUTION** ► Do not touch the interior of the projector, while the lamp is taken out.

**NOTE** • Please reset the lamp time only when you have replaced the lamp, for a suitable indication about the lamp.







## Replacing the lamp (continued)

# Lamp warning A HIGH VOLTAGE

#### HIGH TEMPERATURE 🛛 🛕 HIGH PRESSURE



▲ WARNING ► The projector uses a high-pressure mercury glass lamp. The lamp can break with a loud bang, or burn out, if jolted or scratched, handled while hot, or worn over time. Note that each lamp has a different lifetime, and some may burst or burn out soon after you start using them. In addition, if the bulb bursts, it is possible for shards of glass to fly into the lamp housing, and for gas containing mercury and dust containing fine particles of glass to escape from the projector's vent holes.

About disposal of a lamp: This product contains a mercury lamp; do not put it in a trash. Dispose of it in accordance with environmental laws.

For lamp recycling, go to www.lamprecycle.org (in the US).

• For product disposal, consult your local government agency or www.eiae.org (in the US) or www.epsc.ca (in Canada). For more information, call your dealer.

 If the lamp should break (it will make a loud bang when it does). unplug the power cord from the outlet, and make sure to request a replacement lamp from your local dealer. Note that shards of glass could damage the projector's internals, or cause injury during handling, so please do not try to clean the projector or replace the lamp yourself. If the lamp should break (it will make a loud bang when it does), ventilate the Disconnect room well, and make sure not to inhale the gas or fine particles that come out the plug from the projector's vent holes, and not to get them into your eyes or mouth. from the • Before replacing the lamp, turn the projector off and unplug the power power cord, then wait at least 45 minutes for the lamp to cool sufficiently. outlet Handling the lamp while hot can cause burns, as well as damaging the lamp. Never unscrew except the appointed (marked by an arrow) screws. • Do not open the lamp cover while the projector is suspended from a ceiling. This is dangerous, since if the lamp's bulb has broken, the shards will fall out when the cover is opened. In addition, working in high places is dangerous, so ask your local dealer to have the lamp replaced even if the bulb is not broken. • Do not use the projector with the lamp cover removed. At the lamp replacing, make sure that the screws are screwed in firmly. Loose screws could result in damage or injury. Use only the lamp of the specified type. Use of a lamp that does not meet the lamp specifications for this model could cause a fire, damage or shorten the life of this product. • If the lamp breaks soon after the first time it is used, it is possible that there are electrical problems elsewhere besides the lamp. If this happens, consult your local dealer or a service representative. • Handle with care: jolting or scratching could cause the lamp bulb to burst during use. Using the lamp for long periods of time, could cause it dark, not to light up or to burst. When the pictures appear dark, or when the color tone is poor, please replace the lamp as soon as possible. Do not use old (used) lamps; this is a cause of breakage.

# **Cleaning and replacing the air filter**

Please check and clean the air filter periodically. When the indicators or a message prompts you to clean the air filter, comply with it as soon as possible. In addition, the extra air filter is attached to inner side of the filter cover. If one of the filters is damaged or heavily soiled, replace whole filter set with a new one. Request for a filter set with the following type number from your dealer when

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purchasing a new one.

### Type number : UX41161

- 1 Turn the projector off, and unplug the power
- cord. Allow the projector to sufficiently cool down.
- 2. Use a vacuum cleaner on and around the filter cover.
- **3.** Pick and pull up the filter cover knobs to take it off.
- 4. Press up slightly the bottom side knobs to unlock the bottom side of the filter unit. Pull the center knob to take the filter unit off.
- 5. Use a vacuum cleaner for the filter vent of the projector and the outer side of the filter unit.
- 6. Use a vacuum cleaner for the inner side of each part of the filter unit to clean them up. If the filters are damaged or heavily soiled, replace them with the new ones.
- 7. Put the filter unit back in an upright state into the projector.
- 8 Put the filter cover back into the place.



#### Cleaning and replacing the air filter (continued)

- 9. Turn the projector on and reset the filter time using the FILTER TIME item in the EASY MENU.
  - (1) Press the **MENU** button to display a menu.
  - (2) Point at the FILTER TIME using the ▲/▼ cursor buttons, then press the
     ► cursor (or the ENTER / the RESET) button. A dialog will appear.
  - (3) Press the ► cursor button to select the "OK" on the dialog. It performs resetting the filter time.

▲ **WARNING** ► Before taking care of the air filter, make sure the power cable is not plugged in, then allow the projector to cool sufficiently.

Use only the air filter of the specified type. Do not use the projector without the air filter or the filter cover. It could result in a fire or malfunction to the projector.
 Clean the air filter periodically. If the air filter becomes clogged by dust or the like, internal temperatures rise and could cause a fire, a burn or malfunction to the projector.

**NOTE** • Please reset the filter time only when you have cleaned or replaced the air filter, for a suitable indication about the air filter.

• The projector may display the message such as the "CHECK THE AIR FLOW" or turn off the projector, to prevent the internal heat level rising.
# Installing the internal clock battery

Installing the battery is required in some cases. (DEvent Scheduling in the User's Manual - Network Guide) A battery is not contained at the time of factory shipment. Install a battery according to the following procedure.

- **1**. Turn the projector off, and unplug the power cord. Allow the projector to cool sufficiently.
- 2. After making sure that the projector has cooled adequately, slowly turn over the projector, so that the bottom is facing.
- Turn the battery cover fully in the direction indicated "OPEN" using a coin or the like, and pick the cover up to remove it.
- Pry up the battery using a flathead screwdriver or the like to take it out. Do not use any metal tools.
   While prying it up, put a finger lightly on the battery since it may pop out of the holder.
- Install the battery with a new HITACHI MAXELL, Part No.CR2032 or CR2032H. Slide the battery in under the plastic claw, and push it into the holder until it clicks.
- 6. Install the battery cover in place, then turn it in the direction indicated "CLOSE" using such as coins, to fix.

Battery Cover





△**WARNING** ► Always handle the batteries with care and use them only as directed. Battery may explode if mistreated. Do not recharge, disassemble or dispose of in fire.

And also improper use may result in cracking or leakage, which could result in fire, injury and/or pollution of the surrounding environment.

- Be sure to use only the batteries specified.
- Make sure the plus and minus terminals are correctly aligned when loading a battery.
- Keep a battery away from children and pets. If swallowed consult a physician immediately for emergency treatment.
- Do not short circuit or solder a battery.
- Do not allow a battery in a fire or water. Keep batteries in a dark, cool and dry place.
- If you observe battery leakage, wipe out the leakage and then replace a battery. If the leakage adheres to your body or clothes, rinse well with water immediately.
- Obey the local laws on disposing a battery.

# Other care

#### Inside of the projector

In order to ensure the safe use of your projector, please have it cleaned and inspected by your dealer about once every year.

#### Caring for the lens

If the lens is flawed, soiled or fogged, it could cause deterioration of display quality. Please take care of the lens, being cautious of handling.

- Turn the projector off, and unplug the power cord. Allow the projector to cool sufficiently.
- After making sure that the projector is cool adequately, lightly wipe the lens
- 2. Alter making sure that the projector is containing wipe. Do not touch the lens directly with your hand.

• Use commercially available lens tissue to clean the lens (used to clean cameras, eyeglasses, etc.).

- If the lens is heavily soiled, wipe it with a cloth moistened with little water.
- Never use polishing agents, detergents, chemicals, or solvents such as benzine or thinner.

• Excepting for lens, use a soft cloth to clean. When excessively soiled, dilute a neutral detergent in water, wet and wring out the soft cloth.

#### Caring for the cabinet and remote control

Incorrect care could have adverse influence such as discoloration, peeling paint, etc.

- 1. Turn the projector off, and unplug the power cord. Allow the projector to cool sufficiently.
- 2. After making sure that the projector is cool adequately, lightly wipe with gauze or a soft cloth.

If the projector is extremely dirty, dip soft cloth in water or a neutral cleaner diluted in water, and wipe lightly after wringing well. Then, wipe lightly with a soft, dry cloth.

▲ WARNING ► Before caring, make sure the power cord is not plugged in, and then allow the projector to cool sufficiently. The care in a high temperature state of the projector could cause a burn and/or malfunction to the projector. ► Never try to care for the inside of the projector personally. Doing is so dangerous.

- Avoid wetting the projector or inserting liquids in the projector. It could result in a fire, an electric shock, and/or malfunction to the projector.
- Do not put anything containing water, cleaners or chemicals near the projector.
- Do not use aerosols or sprays.

▲ **CAUTION** ► Please take right care of the projector according to the following. Incorrect care could cause not only an injury but adverse influence such as discoloration, peeling paint, etc.

► Do not use cleaners or chemicals other than those specified in this manual.

Do not polish or wipe with hard objects.

**NOTICE** ► Do not directly touch the lens surface with hands.

### Troubleshooting

If an abnormal operation should occur, stop using the projector immediately.

▲ WARNING ► Never use the projector if abnormal operations such as smoke, strange odor, excessive sound, damaged casing or elements or cables, penetration of liquids or foreign matter, etc. should occur. In such cases, immediately disconnect the power plug from the power outlet. After making sure that the smoke or odor has stopped, contact to your dealer or service company.

Otherwise if a problem occurs with the projector, the following checks and measures are recommended before requesting repair.

If this does not resolve the problem, please contact your dealer or service company. They will tell you what warranty condition is applied.

### **Related messages**

When some message appears, check and cope with it according to the following table. Although these messages will be automatically disappeared around several minutes, it will be reappeared every time the power is turned on.

Message	Description
COMPUTER IN NO INPUT IS DETECTED	There is no input signal. Please confirm the signal input connection, and the status of the signal source.
Waiting for connection           Weaking for connection           MORECTOR NAME           PROJECTOR NAME	<b>Projector is waiting for an image file.</b> Check the hardware connection, settings on the projector and network-related settings. The computer-Projector network connection might be disconnected. Please re-connect them.

# Related messages (continued)

Message	Description	
COMPUTER IN SYNC IS OUT OF RANGE C 48KHz C SOHz	The horizontal or vertical frequency of the input signal is not within the specified range. Please confirm the specs for your projector or the signal source specs.	
COMPUTER IN INVALID SCAN FREQ.	An improper signal is input. Please confirm the specs for your projector or the signal source specs.	
CHECK THE AIR FLOW	<ul> <li>The internal temperature is rising.</li> <li>Please turn the power off, and allow the projector to cool down at least 20 minutes. After having confirmed the following items, please turn the power ON again.</li> <li>Is there blockage of the air passage aperture?</li> <li>Is the air filter dirty?</li> <li>Please use the unit within the usage temperature parameters (0°C to 35°C or 40°C (<b>User's Manual (concise)</b>)).</li> <li>Is the setting for ALTITUDE appropriate?</li> <li>Is the exhaust air (hot/cold) from peripheral equipments blowing against the ventilation opening of projector?</li> <li>For details of ALTITUDE, refer to ALTITUDE of SERVICE in the OPTION menu (<b>189</b>). If the projector is used with a wrong setting, it may cause damage to the projector itself or the parts inside.</li> </ul>	

# Related messages (continued)

Message	Description
REMINDER 10000 HRS PASSED AFTER THE LAST FILTER CHECK. FILTER MAINTENANCE IS ESSENTIAL. TO REMOVE WARNING MESSAGE, RESET FILTER TIME. SEE MANUAL FOR FURTHER INFO.	A note of precaution when cleaning the air filter. Please immediately turn the power off, and clean or change the air filter referring to the <b>Cleaning and</b> <b>replacing the air filter</b> section of this manual. After you have cleaned or changed the air filter, please be sure to reset the filter timer ( <b>170</b> , <b>108</b> ).
NOT AVAILABLE	The button operation is not available. Check the button you are going to use ( <b>17</b> ).

# **Regarding the indicator lamps**

The indicators may differ from usual, check and cope with it according to the following table.

The indicators are described as below.

Lit Steady light	Blinking	Off	
Indicat	or Status	D	escription
WIRELESS SECURITY LAMP TEMP POWER C	range	The projector is in a Please refer to the se	a standby state. ction "Power on/off".
<ul> <li>WIRELESS</li> <li>SECURITY</li> <li>LAMP</li> <li>TEMP</li> <li>→┿- POWER G</li> </ul>	reen	<b>The projector is wa</b> Please wait.	rming up.
WIRELESS SECURITY LAMP TEMP POWER	reen	The projector is in a Ordinary operations n	<b>an on state.</b> nay be performed.
<ul> <li>WIRELESS</li> <li>SECURITY</li> <li>LAMP</li> <li>TEMP</li> <li>TEMP</li> <li>-₩- POWER</li> </ul>	Prange	The projector is co Please wait.	oling down.

Indicator Status	Description	
WIRELESS SECURITY LAMP discretionary TEMP POWER Red	The projector is cooling down. A certain error has been detected. Please wait until <b>POWER</b> indicator finishes blinking, and then perform the proper measure using the item descriptions below.	
<ul> <li>WIRELESS</li> <li></li></ul>	The lamp cover has not been properly fixed. Please turn the power off, and allow the projector to cool down at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp cover. After performing any needed maintenance, turn the power on again. If the same indication is displayed after the remedy, please contact your dealer or service company.	
WIRELESS SECURITY LAMP	<b>The cooling fan is not operating.</b> Please turn the power off, and allow the projector to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation that no foreign matter has become caught in the fan, etc., and then turn the power on again. If the same indication is displayed after the remedy, please contact your dealer or service company.	
<ul> <li>WIRELESS</li> <li>SECURITY</li> <li>LAMP Red</li> <li>TEMP</li> <li>POWER Red</li> </ul>	<ul> <li>The lamp does not light. There is a possibility that interior portion has become heated.</li> <li>Otherwise, AC power supply is unstable.</li> <li>Please turn the power off, and allow the projector to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation of the following items, and then turn the power on again.</li> <li>Is there blockage of the air passage aperture?</li> <li>Is the air filter dirty?</li> <li>Please use the unit within the temperature range. NORMAL MODE: 0 to 35°C ECO MODE: 0 to 40°C</li> <li>Otherwise, remove the lamp unit once, and then put it back into place, referring to the "Replacing the lamp".</li> <li>If the same indication is displayed after the remedy, please change the lamp.</li> </ul>	

Indicator Status	Description	
<ul> <li>WIRELESS</li> <li>SECURITY</li> <li>LAMP</li> <li>TEMP Red</li> <li>POWER Red</li> </ul>	<ul> <li>There is a possibility that the interior portion has become heated.</li> <li>Please turn the power off, and allow the projector to cool down at least 20 minutes. After the projector has sufficiently cooled down, please make confirmation of the following items, and then turn the power on again.</li> <li>Is there blockage of the air passage aperture?</li> <li>Is the air filter dirty?</li> <li>Please use the unit within the temperature range. NORMAL MODE: 0 to 35°C ECO MODE: 0 to 40°C</li> <li>Is the exhaust air (hot/cold) from peripheral equipments blowing against the ventilation opening of projector?</li> <li>For details on ALTITUDE, refer to ALTITUDE of SERVICE in the OPTION menu. If the projector is used with a wrong setting, it may cause damage to the projector itself or the parts inside.</li> </ul>	
WIRELESS     SECURITY     SECURITY     SECURITY     SECURITY     SECURITY     Red     FIMP     Red     POWER	<b>It is time to clean the air filter.</b> Please turn the power off immediately, and clean or change the air filter referring to the section <b>Cleaning</b> <b>and replacing the air filter</b> . After cleaning or changing the air filter, please be sure to reset the filter timer. After the remedy, restart the projector.	
<ul> <li>WIRELESS</li> <li>SECURITY</li> <li>LAMP Red</li> <li>TEMP</li> <li>POWER</li> </ul>	This is a Lamp Error. Lamp is turned off. Please turn the power off, and allow the projector to cool down at least 45 minutes. Restart the projector. If the same indication is displayed after the remedy, please contact your dealer or service company.	

Indicator Status	Description	
WIRELESS 	PIN LOCK function or TRANSITION DETECTOR is active. Please see SECURITY menu > PIN LOCK(100) or TRANSITION DETECTOR (101) If the same indication is displayed after the remedy, please contact your dealer or service company.	
WIRELESS SECURITY Blinking alternately Red POWER Green	<ul> <li>There is a possibility that the interior portion has become overcooled.</li> <li>Please use the unit within the temperature range. NORMAL MODE: 0 to 35°C ECO MODE: 0 to 40°C</li> </ul>	
WIRELESS SECURITY LAMP TEMP POWER	AC BLACKOUT error has occurred.	
WIRELESS Green SECURITY LAMP TEMP POWER	A wireless adapter is connected. ( 16)	
- H- WIRELESS <b>Green</b> SECURITY LAMP TEMP POWER	Firmware update is in progress. (IQNetwork Guide)	

**NOTE** • When the interior portion has become overheated, for safety purposes, the projector is automatically shut down, and the indicator lamps may also be turned off. In such a case, disconnect the power cord, and wait at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp and lamp cover, and then turn the power on again.

For the **SECURITY** indicator, see SECURITY INDICATOR in the SECURITY menu (**1104**).

# **Resetting all settings**

When it is hard to correct some wrong settings, the FACTORY RESET function of SERVICE item in OPTION menu (**196**) can reset all settings (except settings such as LANGUAGE, AUTO BLANK, LAMP TIME, FILTER TIME, FILTER MESSAGE, STANDBY MODE, COMMUNICATION, SECURITY and NETWORK) to the factory default.

About the phenomenon confused with a machine defect, check and cope with it according to the following table.

Phenomenon	Cases not involving a machine defect	Reference page
Power does not come on.	The electrical power cord is not plugged in. Correctly connect the power cord.	25
	The main power source has been interrupted during operation such as by a power outage (blackout), etc. Please disconnect the power plug from the power outlet, and allow the projector to cool down at least 10 minutes, then turn the power on again.	25
	<b>Either there is no lamp and/or lamp cover, or either of these has not been properly fixed.</b> Please turn the power off and disconnect the power plug from the power outlet, and allow the projector to cool down at least 45 minutes. After the projector has sufficiently cooled down, please make confirmation of the attachment state of the lamp and lamp cover, and then turn the power on again.	105
Neither sounds nor pictures are output.	The signal cables are not correctly connected. Correctly connect the connection cables.	12 ~ 21
	Signal source does not correctly work. Correctly set up the signal source device by referring to the manual of the source device.	_
	The input changeover settings are mismatched. Select the input signal, and correct the settings.	32
	The BLANK function for pictures and the MUTE function for sounds are working. AV MUTE may be active. Refer to the item "Sound does not come out" and "No pictures are displayed" on the next page to turn off the MUTE and BLANK functions.	31

Phenomenon	Cases not involving a machine defect	Reference page
Sound does not come out.	The signal cables are not correctly connected. Correctly connect the audio cables.	12 ~ 21
	The volume is adjusted to an extremely low level. Adjust the volume to a higher level using the menu function or the remote control.	31, 76
	The AUDIO SOURCE/SPEAKER setting is not correct. Correctly set the AUDIO SOURCE/SPEAKER in AUDIO menu.	76
	The Sound button (♪) or checkbox is disabled. If you have selected LAN, remove the check mark from the Sound checkbox in the Option menu of "LiveViewer".	_
	The MUTE function is working. Restore the sound pressing MUTE or VOLUME +/- button on the remote control.	31
No pictures are displayed.	The signal cables are not correctly connected. Correctly connect the connection cables.	12 ~ 21
	The brightness is adjusted to an extremely low level. Adjust BRIGHTNESS to a higher level using the menu function.	56
	The computer cannot detect the projector as a plug and play monitor. Make sure that the computer can detect a plug and play monitor using another plug and play monitor.	12
	The lens shade is closed. Press SHADE button (MY BUTTON) on the remote control.	85
	The BLANK screen is displayed. Press BLANK button on the remote control.	46

Phenomenon	Cases not involving a machine defect	Reference page
The remote control does not work.	The batteries in the remote control are near the end. Replace the batteries.	26
Video screen display freezes.	The FREEZE function is working. Press FREEZE button to restore the screen to normal.	46
Colors have a faded-out appearance, or color tone is poor.	<b>Color settings are not correctly adjusted.</b> Perform picture adjustments by changing the COLOR TEMP, COLOR and/or TINT settings, using the menu functions.	56, 58
	<b>COLOR SPACE setting is not suitable.</b> Change the COLOR SPACE setting to AUTO, RGB, SMPTE240, REC709 or REC601.	63
Pictures appear dark.	The brightness and/or contrast are adjusted to an extremely low level. Adjust BRIGHTNESS and/or CONTRAST settings to a higher level using the menu function.	56
	The projector is operating in Eco mode. Set ECO MODE in the LAMP & FILTER menu to NORMAL.	69
	The lamp is approaching the end of its product lifetime. Replace the lamp.	105
	<b>Dimming Level of Blending function is working.</b> Set Dimming Level to a higher level or set Blending - Mode to OFF.	41, 44
	The lens cover is attached. Remove the lens cover.	_
Pictures appear blurry.	Either the focus and/or horizontal phase settings are not properly adjusted. Adjust the focus using the focus ring, and/or H PHASE using the menu function.	34, 62

Phenomenon	Cases not involving a machine defect	Reference page
Pictures appear blurry. (continued)	The lens is dirty or misty. Clean the lens referring to the section Caring for the lens.	110
Some kind of image degradation	When the projector is operating in Eco mode, flickering may appear on screen. Set ECO MODE in the LAMP & FILTER menu to NORMAL.	69
	When the vertical frequency of an input signal is 50Hz or less, a screen flicker may occur. Change the vertical frequency of an input signal to 60Hz, if possible.	54, 69
such as flickering or stripes appear	The OVER SCAN ratio is too big. Adjust OVER SCAN in the IMAGE menu smaller.	61
on screen.	Excessive VIDEO NR. Change the setting of VIDEO NR in the INPUT menu.	63
	The FRAME LOCK function cannot work on the current input signal. Set FRAME LOCK in the INPUT menu to OFF.	65
RS-232C does not work on control terminal.	The SAVING/NETWORK(WOL) function is working. Select NORMAL for STANDBY MODE item in the SETUP menu.	72
	<b>RS-232C is set to HDBaseT.</b> Select CONTROL for RS-232C item in the OPTION menu.	95
	The COMMUNICATION TYPE for the CONTROL port is set to NETWORK BRIDGE. Select OFF for COMMUNICATION TYPE item in the OPTION - SERVICE - COMMUNICATION menu.	92
Network does not work.	The SAVING/NETWORK(WOL) function is working. Select NORMAL for STANDBY MODE item in the SETUP menu.	72
	The same network address is set for both wireless and wired LAN. Change the network address setting for wireless or wired LAN.	_

Phenomenon	Cases not involving a machine defect	Reference page
Displayed image is partially dark.	Blending Region is set. Set all Blending Region to OFF or set Blending – Mode to OFF.	41
ECO MODE setting cannot be changed.	Blending - Mode is set to MANUAL. Set Blending – Mode to OFF.	41
The IR and RS-232C does not work on HDBaseT <sup>™</sup> connection.	The SAVING/NETWORK(WOL) function is working. Select NORMAL for STANDBY MODE item in the SETUP menu.	72
RS-232C does not work on HDBaseT <sup>™</sup> connection.	<b>RS-232C is set to CONTROL.</b> Select HDBaseT for RS-232C item in the OPTION menu.	95
HDBaseT <sup>™</sup> connection does not work.	The SAVING/NETWORK(WOL) function is working. Select NORMAL for STANDBY MODE item in the SETUP menu.	72
	The connected equipment may not be supported by HDBaseT <sup>™</sup> . Refer to User's manual(detailed) for connection.	13
IR and LAN does not work via HDBaseT <sup>™</sup> .	Check if the IR setting is OFF under HDBaseT <sup>™</sup> . EASY MENU > ADVANCED MENU > OPTION > SERVICE > REMOTE RECEIV.	90
	Check if the LAN setting is HDBaseT. EASY MENU > ADVANCED MENU > OPTION > SERVICE > CONTROL TERMINAL > WIRED NETWORK	_
LAN does not work, if LAN is connected to the projector while having an input signal from HDBaseT <sup>™</sup> .	Check if the LAN setting is HDBaseT. EASY MENU > ADVANCED MENU > OPTION > SERVICE > CONTROL TERMINAL > WIRED NETWORK	_
	This projector is compatible with 100BASE-T only. Check the specification of the connected equipments.	_
	If the LAN cable is connected with the hub, try to change the connected port at the hub.	_
	If the LAN cable is connected directly to the computer, try to connect to other computer.	-

Phenomenon	Cases not involving a machine defect	Reference page
No image is displayed via HDBaseT <sup>™</sup> .	Check the LAN cable if it is CAT5e certified or higher.	_
	Try to change the LAN cable.	-
	If the LAN cable is connected with more than 3 extension connector, the transmission of 100 meters may fail.	-
	Check if the extension connector is compatible with CAT5e. All LAN cable and extension connector connected with HDBaseT port must be CAT5e certified.	_
NETWORK BRIDGE function does not work.	The NETWORK BRIDGE function is turned off. Select NETWORK BRIDGE for COMMUNICATION TYPE item in the OPTION - SERVICE - COMMUNICATION menu.	92
Schedule function does not work.	The SAVING/NETWORK(WOL) function is working. Select NORMAL for STANDBY MODE item in the SETUP menu.	72
	The internal clock has been reset. Once you turn off the projector in the SAVING/ NETWORK(WOL) mode or the AC power, the current date and time setting is reset. Check the SCHEDULE setting for WIRELESS SETUP or WIRED SETUP in the NETWORK menu.	_
MHL power feeding does not work with standby mode.	MHL STANDBY PWR. function is not working. When the STANDBY MODE is set to SAVING/ NETWORK(WOL), MHL power feeding is unavailable with standby mode. Select NORMAL for STANDBY MODE item in the SETUP menu, then select ON for MHL STANDBY PWR. item in the INPUT menu.	67
STANDBY OUTPUT (AUDIO OUT, MONITOR OUT, HDMI OUT) does not work with standby mode.	Check if SAVING/NETWORK(WOL) is set in SETUP - STANDBY MODE. Set NORMAL in the menu above. If the signal is not output yet, check if a desirable item is set in SETUP - STANDBY OUTPUT.	72

Phenomenon	Cases not involving a machine defect	Reference page
The signal from HDMI OUT is not output in the external device.	Check if PROJECTOR is set in OPTION - SERVICE - HDMI OUT RESOLUTION. Set EXTERNAL DEVICE in the menu above. If the signal is not output yet, check the supported resolution of the external device.	95
The signal from HDMI OUT is not output in other connected projectors.	Check if EXTERNAL DEVICE is set in OPTION - SERVICE - HDMI OUT RESOLUTION. Set PROJECTOR in the menu above.	95
When the projector is connected to the network, it powers off and on as described below. Powers off ← <b>POWER</b> indicator blinks in orange a few times ↓ Goes into standby mode	<ul> <li>Disconnect the LAN cable and check that the projector is working properly.</li> <li>If this phenomenon occurs after connecting to the network, there may be a loop between two Ethernet switching hubs within the network, as explained below.</li> <li>There are two or more Ethernet switching hubs in a network.</li> <li>Two of the hubs are doubly connected by LAN cables.</li> <li>This double connection forms a loop between the two hubs.</li> <li>Such a loop may have an adverse effect on the projector as well as the other network devices.</li> <li>Check the network connection and remove the loop by disconnecting the LAN cables such that there is only one connecting cable between two hubs.</li> </ul>	_
The projector does not start up by WOL (Wake On LAN)	It takes time until the projector operates after starting up. It takes a while until the projector operates after starting up. Wait for several ten seconds.	73
The optional wireless adapter does not work.	Is the WIRELESS indicator lighting? Reconnect the wireless adapter.	16, 118
The NETWORK menu does not work.	Check if OPTION > SERVICE > MULTIMEDIA is set to OFF. Set ON in the menu above.	96

**NOTE** • Although bright spots or dark spots may appear on the screen, this is a unique characteristic of liquid crystal displays, and it does not constitute or imply a machine defect.

### **Specifications**

Please see the **Specifications** in the **User's Manual (concise)** which is a book.

#### **End User License Agreement for the Projector Software**

• Software in the projector consists of the plural number of independent software modules and there exist our copyright and/or third party copyrights for each of such software modules.

• Be sure to read "End User License Agreement for the Projector Software" which is separated document.